

SECURITIES AND EXCHANGE COMMISSION
Washington, D.C. 20549

Amendment No. 1 to
FORM 10-SB

GENERAL FORM FOR REGISTRATION OF
SECURITIES OF SMALL BUSINESS ISSUERS
UNDER SECTION 12(b) OR 12(g)

POKER.COM INC.
(Name of small business issuer as specified in its charter)

Florida 98-0199508
(State or other jurisdiction of (I.R.S. Employer
incorporation or organization) Identification Number)

#1502 - 1166 Alberni Street
Vancouver, British Columbia, Canada, V6E 3Z3
(Address, including postal code, of registrant's principal executive offices)

(604) 689-5998
(Telephone number including area code)

Securities to be registered under Section 12(b) of the Exchange Act: None

Securities to be registered under Section 12(g) of the Exchange Act: Common
Stock

POKER.COM INC.
Form 10 - SB

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PART I

Item 1 Description of Business

General Development of Business

The company was incorporated in Florida on May 3/rd/, 1989 as Sparta Ventures Corp., In 1998 the company entered into an Agreement with Thermal Ablation Technologies Canada Inc which had developed a thermal balloon ablation system to eliminate dysfunctional uterine bleeding. The Company's obligation was to raise \$3 million to pursue the development of a prototype unit. As a result of this agreement the Company changed its name to Thermal Ablation Technology Corporation ("Thermal") on October 8/th/, 1998 The company raised \$150,000 in a private placement which it invested into Thermal but was unable to raise any further capital with a result that the deal collapsed. The company retained a 6% interest in Thermal with no further obligation.

Up until June 30/th/ 1999 being the date of the financial statements were last audited prior to 1999 fiscal year end, the Company had not engaged in any commercial operations, the companies liabilities exceeded their assets by \$86,201 and Grant Thornton, the company's Auditors, expressed "substantial doubt" that the company had the ability to continue as a going concern.

As the company had no operating entity it started to scout around for a business opportunity and after reviewing numerous business plans and being approached with the opportunity of purchasing the domain/url www.Poker.com, the Company entered into a purchase agreement with UniNet Technology Inc. ("UniNet") on July 16/th/ 1999 to purchase the exclusive worldwide rights to use and market the URL/Domain www.poker.com. The purchase consideration for the url consisted

of a cash payment of \$100,000, 500,000 shares of Thermal plus an on-going royalty payment of 4% of gross monthly profits. These rights were similarly acquired by UniNet Technology Inc from the registered owner of the URL, Alacorp for \$100,000 plus an on-going royalty payment of 4% of gross profit plus 250,000 shares (in an arms length transaction).

The Company subsequently sold the exclusive world wide rights to Antico Holdings S.A ("Antico") to use the URL for the sole purpose of operating a Casino and/or Card room The company retains all other rights to the URL for developing the web site as a portal, for advertising for marketing the Antico card-room, marketing Casinos, marketing cardrooms and other gaming software.

Antico is an independent Internet Gaming operator with whom the company has formed a Licensor/Licensee relationship. Antico has purchased a Poker Card room sub-license and a Casino License from the Company which entitles the company to receive a License and Royalty fee. Antico pays the Company a marketing fee of 20% of all deposits made in their card room.

Antico will earn administration and technical support fees of 3% of net profits from each sub-licensees Casino more fully described in 'Business of the Company' on page 12

UniNet is a company of which Mr Michael Jackson is a Director. Mr Jackson is also a Director of Poker.com Inc. In May of 1999 Mr Jackson started negotiating to purchase the domain www.poker.com and contacted a number of groups managing

public companies in order to find a company that was looking for a business model to develop into a viable business. Mr Jackson identified Thermal

Ablation Technology Corporation ("Thermal") as a candidate. The Directors of Thermal supported vending the domain into Thermal and agreed for Mr Jackson and his associate Mr Barbosa to take over management of the Company.

On August 10, 1999 the company changed its name to Poker.com Inc. Poker.com, Inc. began trading as a publicly listed company on the NASD OTC Bulletin Board exchange under the symbol 'PKER' on August 19, 1999. Poker.com, Inc. has the exclusive worldwide rights to market the www.poker.com URL until the year 2098.

In September, 1999 the Company raised \$500,000 in a private placement to pursue the new business model of the company, namely, creating www.poker.com as a

gaming portal, selling software program sub-licenses and Casino links for on-line gaming, marketing and selling banner advertising on the www.poker.com

portal

The company's strategy is to acquire Master Licenses from software developers in

order to resell their software programs to earn licensing fees and royalty fees, rather than spend time and money on developing proprietary software which requires substantial capital and human resources.

As a result the company is now engaged on the Internet in the business of selling on-line casino sub-licenses and marketing www.poker.com as a poker card room and a gaming portal.

The Company is able to offer a prospective Casino operator a turnkey sub-license whereby the company would assist in registering a url and designing their web page and would provide a link to a Master Casino who would provide technical and administrative support, banking and bandwidth to cope with their Casino traffic. The Casino operators sole function would then be to market their web site and direct traffic to their site.

The company's principal offices are located at Suite 1502, 1166 Alberni Street, Vancouver, British Columbia, V6E 3Z3, Canada. The company's telephone number is (604) 689-5998, and the fax number is (604) 683-6013.

The Internet

It is management's opinion that those websites on the Internet that offer entertainment-driven content with a high level of interactivity through chat and multimedia will attract the most traffic. Management believes that providing a complete entertainment experience and information to visitors will create a community that will constantly return to the site and remain loyal. www.poker.com offers all of these components.

It is now common knowledge that the Internet has changed the face of gaming, taking it beyond the confines of political and physical boundaries and into the virtual world and therefore the global user base.

Competitive Business

Competition

The online gaming market is new, rapidly evolving and intensely competitive and the Company expects that competition will further intensify in the future. Barriers to entry are minimal, and current and new competitors can launch new sites at a relatively low cost.

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The Company believes that the principal competitive factors in its online market are brand recognition, selection, variety of value-added services, ease-of-use, site content, quality of service, and technical expertise. Many of the Company's potential competitors have longer operating histories, larger customer bases, greater brand recognition and greater financial, marketing and other resources than the Company. The Company is aware that certain of its competitors have and may continue to adopt aggressive policies and devote substantially more resources to website and systems development than the Company. Increased competition may result in reduced operating margins, loss of market share and a diminished brand franchise.

There can be no assurance that the Company will be able to compete successfully against current and future competitors. New technologies and the expansion of existing technologies may increase the competitive pressures on the Company.

However, to compete with the existing software developers and direct traffic to the Company's web site, the Company has established www.poker.com as a gaming

portal to encourage potential subscribers to visit the site by offering them general gaming information, free games, free e-mail, an entry point to visit a sub-licensees gaming site, a chat line and forum, a retail e-commerce facility. Based on the web site being developed as a portal the company expects to generate substantial traffic to its site. The company has also entered into various contracts to purchase traffic and key words from www.galore.com

("Galore") and www.excite@home.com ("Excite") respectively which will result in

a much higher traffic count to the Companies' web site than to most other gaming sites on the Internet. In fact, the Company has become one of the busiest gaming sites on the Internet. PCData online, an independent metrix analyst, tracking the busiest sites on the Internet, ranked Poker.com web site as follows

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Month	Overall Ranking	Unique Visitors
October, 1999	4,110	136,000

November, 1999	3,968	155,000
December, 1999	2,939	179,000
January, 2000	2,018	340,000
February, 2000	1703	373,000

</TABLE>

Traffic is countered in a number of different ways.

- - Unique visitors are defined as a person who logs onto the web site and is countered just once notwithstanding that he may revisit the site daily for the balance of the month.
- - page views are the number of pages that a visitor opens on a web site
- - Impressions are the number of times a visitor clicks onto a page which carries advertising banners.

The Excite contract was entered into on October 18/th/ 1999 and runs from Janaury 1/st/ 2000 until December 31/st/ 2000. Under the terms of the contract the Company has purchased a number of key words including Poker, Bingo, Blackjack, Royal Flush, PaiGow, PaiGow Poker, Sic Bo, Stud Poker, Texas Holdem and Caribbean Poker on the Excite search engine. The effect is that when a customer types in the word 'Poker' on the Excite@home search engine, a Poker.com

 banner will pop up. The cost of the contract is based on the number of projected impressions which is estimated at \$345,360 for the year.

The Galore agreement is a verbal agreement between the company and Galore. Galore has undertaken to send a minimum of 30,000 daily visitors to the site for \$7,500 per month. The agreement can be terminated at any time by either party on 30 days notice.

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Internet Gaming Companies

A number of public and private companies are competing for market share in the Internet Gaming world.

CryptoLogic Inc. (Toronto Stock Exchange: CRY)

CRY is a public company traded on the Toronto Stock Exchange. Cryptologic is a well-known licensor in the software/technology side of the industry. The Company charges licensees an up-front \$250,000 licensing fee for use of its 19 casino games, as well as charging 50% of each licensee's net revenue. CRY has two primary technologies. "E-cash" software is an efficient and secure application that utilizes proprietary real-time cryptographic technology to enable secure Internet commerce and information transmission. Internet casino software was first released in 1996 and licensed through the wholly-owned subsidiary Internet Overseas Licensing Limited (IOLL). IOLL's 12 licensees comprise one of the largest segments of the online casino market. CRY's expertise consists of: Internet software development; Internet communications; client/server applications; data security and random number generation; international banking; mathematics; 3D graphics; and animation.

Poker.com Inc competes with Cryptologic in a number of ways

- a) Selling price for a license is offered for less than Cryptologic.
- b) Company offers Java based platform that does not require downloading and is therefore much faster to load.
- c) Lower royalty fee charged by the company
- d) Ability of the Company to sell links

Cryptologic competes with Poker.com

Because Cryptologic's software is in a download platform, the graphics are far superior to poker.coms'

Starnet Communications International Inc. (NASD OTC BB: SNMM)

Starnet is primarily a developer, licensor, and provider of online gaming technology and websites. Starnet currently offers online gaming services through its own World Gaming Services, Inc. subsidiary that only serves clientele outside of North America, and through it Softec Systems Carribean, Inc. subsidiary that licenses turnkey online gaming packages to independent licensees. As at the end of June 1999, Starnet had launched websites for 42 licensees. Virtual casino offerings include more than 22 different games such as blackjack, pai gow poker, roulette, and craps. A live sports book is also operational.

Starnet charges its licensees a US \$100,000 up-front fee, consulting fees, and a percentage of each licensee's net revenues (based on a graduated calculation from 40% of the first US \$100,000 down to 15% of any net revenues over US \$5,000,000).

Poker.com Inc competes with Starnet in a number of ways

- a) Selling price for a license offered by the Company is less than offered by Starnet
- b) Company offers Java based platform that does not require downloading and is therefore much faster to load
- c) Ability of the Company to sell links
- d) Poker charges royalty on the net income, Starnet charges royalty fees on the gross revenue

Starnet competes with Poker.com - Starnet's software is in a download platform and is graphically far superior to Poker.com's'

Starnet charges less Royalty fee percentage.

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Chartwell Technology Inc. (Alberta Stock Exchange: CWH)
 Prior to becoming involved in the Internet gaming industry, Chartwell was an oil and gas exploration and development based in western Canada. With its acquisition of Gateway Technology Inc. in January 1998, the Company now licenses Java-based Internet Gaming software. The Company's licensing fee charges are \$100,000.

Poker.com Inc competes with Chartwell

- a) By offering licenses at a lower price than Chartwell
- b) Being able to offer Casino links

Chartwell charges less Royalty fees than Poker

Atlantic International Entertainment, Ltd. (NASDAQ OTC BB:AIEE)
 AIEE develops and markets interactive products and services focused on two major sectors of the gaming industry - interactive gaming & wagering and information technology products and services. AIEE develops and markets worldwide private network and interactive gaming and wagering products including its proprietary flagship products, Internet Casino Extension, also known as ICE. AIEE licenses its products to licensed casino operators and sports wagering businesses for a fee of \$250,000 to \$350,000, depending on the types of products licensed. AIEE has entered into eleven license agreements for the ICE product. The company licenses the "webSports" sportsbook software system to casino operators and sports book businesses. AIEE has entered into seven license agreements for the "webSports" product.

Poker.com Inc competes with Atlantic

- a) By competing at a lower selling price for a license

Atlantic is able to offer a SportsBook program that Poker does not offer.

You Bet International, Inc. (NASDAQ: UBET)

UBET is a technology company that specializes in live online event wagering. UBET is an innovator in the areas of content development, network deployment, and management services. UBET currently provides an interactive race and sports environment. UBET's Chairman is also the founder and largest shareholder of Silicon Gaming, Inc. (SGIC).

Youbet.com, Inc., which recently changed from YouBet International, Inc. to reflect its interest in developing an e-commerce business, is a development stage company engaged in developing PC-based proprietary communications software technology to be utilized by consumers for online entertainment purposes. The Company has developed proprietary technology in both the computer and horse racing industries.

YouBet is a "closed-loop" Intranet system operating in selected states. Thus, the potential market that YouBet can target is narrow. To place a wager on YouBet's system, a customer must open an account with YouBet, open a separate account with Ladbrokes Call-A-Bet, wait for the CD to arrive in the mail, and install it.

Poker.com does not compete directly with U-Bet who are primarily in the Sportsbetting business but may do so at such time as Poker.com offers a Sportsbook license

Boss Media AB (Sweden - www.bossmedia.com)

Boss Media AB, develops turnkey solutions for online casinos. The Company grants licenses for products needed to create and maintain an online gaming business. The Company provides download software, a game server payment system, website design, a marketing platform and services for a fee of \$250,000. The product line includes "Seven Card Stud" and "Roulette". Its two subsidiaries are located in Antigua. Boss Casinos Ltd. focuses on the daily technical maintenance and operation processing of financial transactions.

Poker.com Inc competes with Boss Media in a number of ways

a) By offering a Casino link for a lower price than offered by Boss Media

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b) By offering Java based platform that does not require downloading

Boss Media software is a download platform and is graphically far superior to Poker's graphics.

Boss Media charge less for their Royalty fees

Private Companies

MicroGaming - (South Africa)

A private company based in South Africa, MicroGaming develops and sells turnkey Internet casino systems to casino operators and entrepreneurs for a licensing fee of \$100,000 (five casino-based games). MicroGaming also assists in the areas banking services, and general consulting/marketing services.

Poker.com Inc competes with MicroGaming by selling their licenses at a lower price than MicroGaming.

MicroGaming has marketing offices in Europe and it is managements understanding that they have sold the most gaming licenses on the Internet

Risk Factors Associated with the Poker.Com Inc's Operations

Government Regulation of the Internet

The Company may be subject, both directly and indirectly, to various laws and regulations relating to its business, although there are few laws or regulations directly applicable to selling on-line gaming software on the Internet. However, due to the increasing popularity and use of the Internet, it is possible that a number of laws and regulations may be adopted with respect to gaming on the Internet. Such laws and regulations may cover issues such as user privacy, pricing, content, copyrights, distribution and characteristics and quality of products and services.

Furthermore, the growth and development of the market for online commerce may prompt calls for more stringent consumer protection laws that may impose additional burdens on those companies conducting business online. The enactment of any additional laws or regulations may impede the growth of gaming on the Internet which could, in turn, decrease the demand for the Company's products and services and increase the Company's cost of doing business, or otherwise have an adverse effect on the Company.

In July 1998, the US Senate voted to largely prohibit gambling on the Internet. Under the legislation, operators of illegal Internet gambling sites based in the USA could be sentenced to up to four years in jail and fined up to \$20,000. Some Internet-based "fantasy" or "roisserie" sports league activities would be exempt from the ban. However, in August 1998 the US House of Representatives overwhelmingly voted down the legislation. On March 23, 1999, Senator Kyl (R-Arz.) submitted Bill S.692 to the Senate for consideration. The Bill was passed in November 1999 is still required to be passed by Congress.

In the event the Kyle bill is passed by Congress, the effect on revenue from marketing Antico's card room and Casino could be negatively affected. However, senator Kyle has indicated that if the Bill is passed, the intention is not to charge any American wagering on Internet gaming, but to charge the operator. All the companies sub-licensees operate in off-shore jurisdictions and would not be subject to any US Law.

To counteract any loss of revenue the Company will increase their marketing programs to Europe, South America and Asia.

The Company does not propose to sell any gaming licenses to any USA or Canadian based company but will only sell sub-licenses to foreign based corporations in such jurisdiction that allows Internet gaming.

There are currently no requirements set out by Government Regulations for approval of Development and/or sale of gaming software or sale of gaming licenses.

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The Company does not operate a gaming site and is therefore not subject to the regulations proposed under the 'Kyl' bill

The move on the part of the federal government to ban Internet gambling is a departure from gambling policy. The federal government has typically left the issue up to the authority of the state governments, resulting in wide range of attitudes towards gambling. However, as Internet gambling employs interstate telecommunication systems, there is potential for

federal regulations to be promulgated. Most states allow some type of gambling, whether it be full casinos, card rooms, pari-mutuel tracks or state-operated lotteries. Only two states, Hawaii and Utah, prohibit all forms of gaming.

State Role in Prohibition of Internet Gambling

Residents in states prohibiting gambling may circumvent anti-gaming laws by logging into the Internet. Several states have taken the initiative to curtail Internet gambling within their borders by taking legal action against the website operators. However, as the Company does not own nor operate a Casino or cardroom in the United States of America or in any other jurisdiction nor does the company sell Casino sub-licenses, links or card-rooms to U.S based companies, there does not appear to be any legal liability that could be incurred by the Company as a result of an off-shore sub- licensee accepting wagering from North American customers.

Limited Operating History

Poker.com, Inc. has a short operating history on which to base an evaluation of its business and prospects. The Company's prospects must be considered in light of the risks, expenses and difficulties frequently encountered by companies in their early stage of development, particularly companies in new and rapidly evolving markets such as online commerce. Such risks include, but are not limited to, possible inability to respond promptly to changes in a rapidly evolving and unpredictable business environment and the risk of inability to manage growth. To address these risks, the Company must, among other things, develop and expand its customer base, successfully implement its business and marketing strategies, continue to develop and upgrade website and transaction-processing systems, provide superior customer service, respond to competitive developments, and attract and retain qualified personnel. If the Company is not successful in addressing such risks, it may be materially adversely affected.

Dependence on Continued Growth of Online Commerce

The Company's long-term viability is substantially dependent upon the widespread consumer acceptance and use of the Internet as a medium of commerce. Use of the Internet as a means of effecting monetary transactions is at an early stage of development, and demand and market acceptance for recently introduced services and products over the Internet remains uncertain. The Company cannot predict the extent to which consumers will be willing to shift their gaming habits to online casinos.

The Internet may not become a viable commercial marketplace for a number of reasons, including potentially inadequate development of the necessary network infrastructure, delayed development of enabling technologies and inadequate performance improvements. In addition, the Internet's viability as a commercial marketplace could be adversely affected by delays in the development of services or by increased government regulation. Changes in or insufficient availability of telecommunications services to support the Internet also could result in slower response times and adversely affect usage of the Internet generally and Poker.com, Inc. in

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particular. Moreover, adverse publicity and consumer concern about the security of transactions conducted on the Internet and the privacy of users may also inhibit the growth of commerce on the Internet. If the use of the Internet does not continue to grow or grows more slowly than expected, or if the infrastructure for the Internet does not effectively support growth that may occur, the Company would be materially adversely affected.

Need for Additional Funds

The Company's capital requirements depend on several factors, including the rate of market acceptance, the ability to develop and expand the Company's customer base, the level of expenditures for sales and marketing, the cost of website development and upgrades, and other factors. If capital requirements vary materially from those currently planned, the Company may require additional financing sooner than anticipated. Regardless of when needed, there can be no assurance that financing will be available in amounts or on terms acceptable to the Company, if at all. If equity securities are issued in connection with a financing, dilution to the Company's shareholders may result, and if additional funds are raised through the incurrence of debt, the Company may become subject to restrictions on its operations and finances.

Rapid Technological Change

To become and remain competitive, the Company intends to develop, enhance and improve the responsiveness, functionality and features of proposed sites and develop new features to meet customer needs. The Internet is characterized by rapid technological change, changes in user and customer

requirements and preferences, frequent new product and service introductions and the emergence of new industry standards and practices that could render the Company's proposed websites, technology and systems obsolete. The Company's success will depend, in part, on its ability to license leading technologies useful in its business, enhance its proposed services, develop new services and technology that address the needs of its proposed customers, and respond to technological advances and emerging industry standards and practices on a cost-effective and timely basis. If the Company is unable to use new technologies effectively or develop and adapt its websites, proprietary technology and transaction-processing systems to customer requirements or emerging industry standards, it would be materially adversely affected.

System Damage or Failure

Poker.com, Inc.'s sub-licensees' systems are vulnerable to damage from earthquake, fire, floods, power loss, telecommunications failures, break-ins and other unforeseen events. Poker.com, Inc.'s business is dependent upon its sub-licensees' communications hardware and computer hardware being operational. A substantial interruption in these systems would adversely affect Poker.com, Inc.'s business.

Dependence on the Communications Infrastructure of the Internet for Transmitting Information

Poker.com, Inc. and its sub-licensees utilize electronic communications and the Internet infrastructure to send and receive information. Poker.com, Inc.'s future success will depend, in significant part, upon the maintenance and growth of this infrastructure and any failure or interruption may have a material adverse effect on Poker.com, Inc.'s business. To the extent that this infrastructure continues to experience an increased numbers of users, increased frequency of use and increased bandwidth requirements of users, Poker.com, Inc. cannot be certain that this infrastructure will be able to support the demands placed on it or that the performance or

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reliability of this infrastructure will not be adversely affected. Outages and delays in sending or receiving data as a result of damage to portions of this infrastructure could also affect Poker.com, Inc.'s ability to transmit information.

Online Security Risks

If Poker.com, Inc.'s sub-licensees' systems and controls are unable to handle online security risks, its business will be adversely affected. These systems use packet filters, fire-walls, and proxy servers which are all designed to control and filter the data. However, advances in computer capabilities, new discoveries in the field of cryptography, or other events or developments may make it easier for someone to compromise or breach the technology used by Poker.com, Inc. and its sub-licensees to protect subscribers' transaction data. If such a breach of security were to occur, it could cause interruptions in services and loss of data or cessation in service. This may also allow someone to introduce a "virus", or other harmful component causing an interruption or malfunction.

To the extent that activities of Poker.com, Inc. involve the storage and transmission of information such as credit card numbers, security breaches could damage Poker.com, Inc.'s reputation and expose the Company to a risk of loss or litigation and possible liability.

Environmental Laws

As the Company business is exclusively conducted on the Internet, the Company is not impacted by any environmental issues.

Y2K Compliance

The company's software had been programmed for Y2K compliance and experienced no glitches on or after December 31, 1999.

Business of the Company

The company originally divided their development into three phases. The 3 phases overlapped and all phases have now been completed and are integrated

The company purchased a Poker Software Program license from ASF Software Inc. ("ASF") for \$135,000 on 10th August, 1999 which entitled the Company to sub-license ASF's multi-player 'Texas Hold Em' poker software to a third party operator. The ASF software requires downloading onto a players hard drive.

ASF earns a ongoing licensing fee (royalty) of 20% of the rake generated from the card-room. The definition of the rake is described below.

On the 30/th/ day of September, 1999 the company sold to Antico Holdings SA ('Antico') of Costa Rica (an independent third party), the exclusive rights to use the URL www.poker.com for the sole purpose of operating an online gaming

site. On the 30th September the Company also sold to Antico a sub-license to use the ASF software to operate a multi-player poker card-room and casino under the www.poker.com domain. Under this agreement the company earns a fee of 20% of

each deposit made by each player that signs up to play poker on Antico's website. Antico commenced operations on October 12/th/, 1999.

The company retained the world wide rights to use the www.poker.com url for

marketing, advertising and e-commerce.

The ASF software program enables players from anywhere in the world who log onto the Poker room to play against each other. The players are all seated around a table which is shown up on the screen. The table accommodates up to 11 players, hence the term multi-player. The players give themselves a nickname and are able to chat to each other during the play. 'Texas Holdem' is a poker card game where the player is dealt two down and the dealer is dealt 5

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card showing up. The player selects the best 5 of the 7 cards dealt on the table as his hand and bets against other players at the table. The house/dealer does not participate as a player in the game. The house takes a charge of 5% (the 'rake') of the pot of each game played (up to maximum of \$3.00 per game). The Company does not earn any portion of the rake as they earn their fees from a percentage of the deposits.

On the 29/th/ November, 1999 the Company through its wholly owned subsidiary, Casino Marketing S.A. ("CasinoM") purchased a Master Sub-license Agreement ("MLA") from Gamingtech Corporation ("Gamingtech") (a wholly owned subsidiary of Chartwell Technologies Inc ("Chartwell") who are software developers) for \$100,000 which provides CasinoM the non-exclusive world wide rights to sell Casino software program licenses. The Master License software program enables CasinoM to

- a) sell independent Casino software program sub-licenses for up to \$75,000 plus a gross royalty fee of up to 35% of monthly Net operating profit. This independent sub-license will enable the purchaser to use the licensor's proprietary software.
- b) sell dependant sub-license Casino 'links' for up to \$35,000 plus a gross royalty fee of between 35% and up to 65% of the sub-licensees net monthly revenue.

In this case the dependant sub-licensee is linked into an independent sub-licensees proprietary software and does not have his own proprietary software

The link connection (similar to an Internet affiliation program) are sold to a webmaster who would create a new url/domain and design his/her own casino webpage. When a customer visits the webmasters new url/domain lobby he would be invited to 'play' for real money and would click onto the 'play' button. The visitor would seamlessly pass via the links web-page through a 'gateway' into a 'Master Casino' offering numerous games. The Master Casino is being operated by Antico. If the player logged in to play, he/she would be playing on the Master Casino's software program. The Master Casino would have available to the webmaster virtual time statistics on who is playing, how much has been deposited and how much has been won by the players.

The Companies selling strategy includes selling a Casino Link for \$1.00 to web masters who have substantial traffic coming to their site and who could send this traffic via a Link to the Master Casino and thereby generate revenue. The company would earn less licensing fees but potentially greater royalty fees.

This will enable the Company to 'Sell' substantially more sub-licenses at \$1 than are sold by other Companies.

Under the terms of the MLA, GamingTech is to receive \$50,000 from each independent Casino License sold plus 15% of the Gross Revenue from all CasinoM's dependant and independent sub-licensees.

Casino Marketing S.A. was incorporated in Costa Rica on 14th November, 1999.

This proprietary software was developed by Chartwell in 1998 and upgraded in 1999. The license includes the object code to the software, the Casino-Casino software and CyberBoss administration system. Casino Casino is a Java based Internet casino software package that allows customers to set up and operate an Internet based casino site. The software package includes 18 java based games and does not require downloading. The Casino Casino software consists of three main servers, namely, Games, Commerce and Bank. The gaming engine is responsible for running the random number generator (RGN) used in all games. The number

generator is based on the "lagged Fibonacci method" The data base engine keeps track of all the players gaming transactions and adheres to the orientated computing environment. The commerce engine is responsible for interfacing to the credit card processor

The Company maintains the www.poker.com web site which is a gaming portal. The

Company markets Antico's poker card-room on the portal with a pop up window, a banner advert and a button which enables a player to transfer directly into Antico's servers which they own and operates in Costa Rica.

The Company will earn revenue from license fees, royalty fees, banner advertising and e-commerce. The Company's Master Software Sub-Licensing Agreement with GamingTech is valid for 3 years commencing November, 1999 with two automatic renewals of 3 years each for a total period of 9 years provided that the agreement has not been breached.

The Company coined the term 'Master Casino' to identify the central server through which all links will connect.

On January, 10th 2000 CasinoM sold to Antico, a GamingTech Software program to operate an independent sub-license and two servers to run the Software program. CasinoM set up the servers in Costa Rica in November, 1999

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prior to defining who would operate as the Master Casino. Antico has agreed to act as the Master Casino and provide to the Companies Casino link sub-licensees bandwidth, administrative and technical support. Antico will earn 3% of the net profit generated from the sub-licensees link traffic plus a hosting fee of \$250.00 per month. Casino Marketing will earn a gross royalty fee of 35% of Antico's net Casino profit. Net profit has been defined as Gross Revenue (Deposits less Winning pay-outs) less third party credit card processing fees, less a hosting fee of \$250 p.m., less bank charges of approximately \$2 per player, less a 3% administration fee.

CasinoM has sold 7 Casino sub-license links which will integrate into Antico's software program and servers.

To capitalize on the vast pool of potential players worldwide, Poker.com, Inc. will offer software to its sub-licensees in different language, as they become available such as Spanish, German, French, and Japanese. The GamingTech software program currently offers the following games in English and Chinese.

Games

The GamingTech software program currently in use all of the following games

Pai-gow	Caribbean Poker
Blackjack	Baccarat
Roulette	Craps
Sic Bo	Video Poker Games
Slot Games	

GamingTech is developing 3D graphics which will enhance the pleasure of playing at a larger more graphically detailed table. These graphics will be available to the companies sub-licensees by mid-March, 2000 at no cost to the Company or the sub-licensee.

With the Companies ability to sell Casino Links at a highly competitive price and its ability to Identify and contract with web masters who have substantial traffic flow, Poker.com Inc is in a position to become the leader in gaming licensing sales.

New Poker software

In December, 1999, after viewing Paradise Poker's card room software program (who are a major competitor) where Paradise had 300 players while Antico had 40 players, it was patently obvious that the poker card room software that they had purchased from ASF Software Inc was an old and dated program The ASF software program was developed by ASF in 1998 and was the only multi-player software program available for purchase by the Company in 1999.

It then became urgent that the Company find a new software program. In January, 2000, CasinoM was introduced to TransNet International S.A. ("TransNet") who were offering a new Poker software program that would enable the Companies sub-licensees to aggressively compete directly with Paradise Poker and other on-line Poker card rooms. On February, 15th CasinoM entered into a Master License Agreement with TransNet which will enable the company to re-sell the new poker software programs. The software program should be available to the Company by the end of March, 2000. Under the terms of the Agreement CasinoM will pay to TransNet \$30,000 plus 80,000 shares of Poker.com Inc. TransNet will be entitled to a Licencing fee of \$35,000 for each sub-license sold plus a royalty fee of 20% of each sub-licensee's monthly rake.

The difference between the ASF software and the new software program is the number of features the program developers have incorporated into the software program which will

- provide a lobby feature that will allow a player to check out the other Poker tables without losing his place at his table.
- provide for tournaments

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- be available to be played on Apple computers. No software program has yet been developed for the mac platform.
- allow a player to check out the amount of money in the pot on the table without using the mouse
- the ability to turn off the chat dialogue
- provide for a Bad beat jackpot
- provide for an affiliation program to drive traffic to the casino site

Services

CasinoM through its service agreement with Antico, will be able to provide sub-licensees the following:

- . Initial Internet gaming license - This includes the GamingTech sub-license and any Government license issued to Antico. As Antico is the Master Casino' and the links are connected to their servers, any License that Antico possesses will automatically cover the link operator. Costa Rica does not at this time require an Internet Gaming company to pay a License fee to operate an on-line gaming site. In the event Antico is required to pay for a license they will be at liberty to request the link operators to pay a proportionate share of the license fees. In the event Antico moves to a different jurisdiction, the servers will move with them and therefore maintain continuous service.
- . Registration of a URL
- . A virtual casino "theme"
- . Sophisticated visual and sound effects to create a total gaming experience
- . Real-time wagering
- . Secure encrypted merchant accounts and electronic fund transfers. This is a service that is provided by an arms length third party Credit Card Processors located in Belize and by Antico's bank in Costa Rica who will process all wire transfers.
- . Analysis of all gaming data, including win/loss and monitoring of players' activities
- . Administration and complete 24hr, 7 days per week support services
- . Monitoring of all fund flows
- . Hosting of server software

The services mentioned above will be provided by Antico for a fee. Antico acquired the servers from the Company, which are located at RACSA (a government bandwidth provider) in Costa Rica. The service has sufficient bandwidth available to support a substantial number of links. In the event more bandwidth is required Antico would have to install more servers.

Revenue Model

Licenses and Sub-Licenses

The Company expects to earn up to \$35,000 for each Casino sub-license link they sell and earn a gross royalty fee of up to 35% from each sub-licensees monthly net revenue.

The Company will also be 'giving away'/'selling' links for \$1.00 to webmasters who control a large subscriber base or who can generate substantial traffic to a site. In this way the Company will be able to 'sell' a larger number of Casino sub-licenses ("links") with minimal licensing fees but with a higher gross royalty fee of up to 65%

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The Company also intends to sell independent software programs for \$75,000 plus a 35% royalty fee. For each license sold, the company will be required to pay GamingTech \$50,000 plus 15% of the gross profit from each sub-license whereas the company earns a royalty fee on the net profit.

The Company will earn a sub-licensing fee of up to \$40,000 from each new TransNet poker software program they sell plus a net royalty fee of up to 15% of a sub-licensees monthly rake generated by their Poker tables

The Portal

The Company is rapidly building market share through the development of the www.poker.com web-site as the "Ultimate Gaming Portal" on the Internet and

proposes to develop the portal as the site of choice for Internet gaming enthusiasts. It is the Company's goal to offer advanced and novice players alike, the best in gaming information and software, variety of entertainment and casino games (both free and for money wagering) and a friendly easy-to-use interface. With the number of visitors (in excess of 60,000 visitors a day) coming to the site the Company is able to generate advertising revenue by selling banners on the portal based on a CPM rate (so many dollars per 1,000 visitors) The Company is charging between \$15 and \$25 per CPM for banner advertising. The Company has signed insertion orders to sell \$130,000 worth of banner advertising for the month of March, 2000 and expects to generate in excess of \$1,300,000 for the year 2000.

Although the Company is not the first online gaming portal and software licensing company, Poker.com, Inc. has already made www.poker.com one of

the most highly trafficked gaming sites on the Internet. With one of the most widely recognized brand names on the Internet, an aggressive marketing strategy, and a full spectrum of the best casino games available, Poker.com, Inc. expects to become the leading gaming portal on the web.

Opt-in newsletter

The Company has also developed an opt-in advertising program and will earn revenue from sponsors of the opt-in newsletter program.

The term opt-in means that the respondent has actively subscribed to the newsletter. Thus, the newsletter is entirely unsolicited and spam-free. It can also be personalized and include information based on demonstrated customer preferences and prior usage.

The Company is attracting subscribers through its invitation to subscribe for a free newsletter which is marketed on the companies portal. The Company currently has 10,000 new subscribers and expects to increase this number as new visitors log in to the site as well as by purchasing e-mail addresses from third party providers. Two newsletter mailings are being distributed each week. The News Letters are written by two Poker cardplayer experts, Mike Paullie and John Vorhuis. The Company sells the advertising space on the News Letter to a sponsor for up to 20c per e-mail subscriber. 10,000 subscribers generate \$2,000 per mail out. The opt-in newsletter is expected to generate revenues of approximately \$250,000 million for Poker.com, Inc. within its first year of operation.

Affiliations

Poker.com, Inc. intends to partner with some of the largest sites on the Internet that offer products and services such as www.amazon.com (for

books on poker, gambling and the strategy of winning), and www.travelocity.com (for airfare tickets to gaming destinations and travel

in general). Amazon and travelocity off web masters an affiliation program whereby the web master inserts the advertisers banner/button on the web masters site When a visitor clicks onto Amazon or Travelopciy and purchases

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product, the web masters site is credited with a poercentage of revenue from that sale of up to 20%. Poker.com Inc will subscribe to their affiliation program to earn 'flow-through' revenue. Poker.com has its own electronic shopping cart system selling books, t-shirts, hats, cards and numerous other items.

Free E-mail

In conjunction with the development of the portal, Poker.com is offering free web-based e-mail accounts similar to that of www.hotmail.com. Users

can log in and check their e-mail from any browser, anywhere in the world.

Revenue will be generated via banner advertising that will appear at the top of the user's inbox, outbox, saved and sent message screens for maximum exposure. Advertisers will be charged \$5 per 1000 email recipients. The Company estimates that it will host 10,000 e-mail accounts by the end of the year 2000. Assuming that an average user would be checking his e-mail 4 times a day, this would generate 16 impressions per user which would result in 160,000 impressions a day - generating revenue of approximately \$300,000 per year.

General

Internet on-line gaming is a global business operating 365 days a year 24 hours a day and is not subject to seasonal conditions.

As the Company only provides gaming software acquired from and developed by third party providers, the company carries no inventory nor does it require research and development capital.

Poker.com Inc. is actively working towards establishing www.poker.com as

the leading Internet brand name for gaming software. The company is also utilizing its marketing potential and its widely recognized domain to position itself as one of the foremost Internet gaming portals.

Poker.com has no intention of owning nor operating any Internet gaming operation but will act exclusively as marketing agents and software sub-licensors in order to sell casino sub-licenses and links and multi-player poker software. The company will derive its revenue from selling gaming software licenses and from on going monthly royalty payments from sub-licensors operating their own casinos and multi-player poker card rooms. Revenue will also be generated from marketing fees, advertising, banner sales and e-commerce affiliations.

The company is building up a strong infrastructure to achieve its objectives to become the leading gaming portal and sub-licensor on the Internet and expects to become the largest Internet software supplier within 6 months.

Corporate Philosophy

Management of Poker.com, Inc. realized that it would be a costly and lengthy process to develop its own gaming software and compete with a number of established software program developers who have the expertise and capital. The company decided that in order to take advantage of the lucrative on-line gaming market, it would enter into a Master sub-licensing agreements with software program developers which would allow the company to sell gaming sub-licenses and earn licensing fees and royalties without the costs associated with software development and upgrades as new technology is developed. This will allow the company to concentrate on rapidly establishing brand awareness and a commanding Internet presence.

Overview of Operations

Poker.com is presently in its initial growth stage. Key strategic developments to date have included the purchase of the URL www.poker.com in order to capitalize on the globally recognized brand name 'poker', the purchase of the ASF Texas Holdem Poker software license that the company sub-licensed to Antico, the Master sub-license agreement entered into with Gamintech, the development of Poker.com as a gaming portal and the Master License

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Agreement that the Company has entered into with TransNet to acquire the rights to re-sell an updated Poker software program.

The Company sold the world wide rights to use the url www.poker.com to Antico

for gaming only, and retains the rights to use the url for marketing, advertising and for e-commerce.

The Master License Agreement with GamingTech enables the company to

- a) sell Casino Software programs to independent third party operators for up to \$75,000 plus a gross royalty fee of up to 35% of monthly net revenue.
- b) sell Casino License links to 'dependant' operators who would use their web page to link into a 'Master Casino' These links will be sold for up to \$35,000 plus a gross royalty fee of up to 65% of monthly net revenue.

The Company has appointed Antico as a Master Casino. The term has been coined to identify an independent Casino software program sub-licensor who will operate the GamingTech software for their own account and provide a link into their system by the Companies other sub-licensors who do not possess an independent

sub-license and server.

The Company has to date sold the ASF Software program and an independent GamingTech Casino sub-license to Antico and have 'sold' 7 Casino links, The ASF Software Program was sold to Antico on September, 30,1999 and the GamingTech Casino license was sold to Antico on January 10/th/, 2000

The Master License Agreement with TransNet will enable the company to sell a Poker. Software program for up to \$75,000 (of which \$35,000 would be retained by the Company) plus a gross royalty fee of up to 35% of the rake of which 15% would be retained by the Company.

With the GamingTech Master sub-license agreement and the TransNet Master License Agreement in place the company expects to achieve rapid market penetration and earn substantial revenue from on-going royalty fees.

Full Time Employees.

The Company is currently managed by Charlo Barbosa, the President and COO and Mr Michael Jackson, the CEO and corporate secretary, who works full time in the affairs of the Company. The company contracts out their Investor Relations department, accounting department and their technical Department department. The companies sales department operates out of Casino Marketing S.A.

Mr Jackson and Mr Barbosa have entered into an agreement with the Company whereby they jointly earn 5% of the gross revenue generated by the Company or \$5,000 per month whichever is the greater. Under the agreement, they will each be entitled to 100,000 options at \$1.00. The agreement is attached as an exhibit.

Marketing Strategy

The obvious leveraging power of the Poker.com domain will be immediately utilized at all levels of the marketing strategy. Due to the very nature of a 'portal' there will be the ability to provide for a revolving roster, and each casino sub-licensee will be linked directly from the portal. The company's sub-licensees will be listed on the Top 10 banner which will constantly be rotated. The portal will also incorporate a search engine, which the Company is currently having developed. This will enable the Company to generate more qualified leads from other company's that have links to the search engine. The search engine should generate substantial traffic activity which will allow the company to sell more banner advertising and at a higher CPM rate. The Company will request each sub-licensee and affiliate to participate in the advertising campaigns that the portal coordinates. Each casino sub-licensee will be invited to become a sponsor of the poker.com newsletter.

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Poker.com, Inc., with its exclusive rights to market the unique www.poker.com

domain, will derive revenue from marketing the poker.com multi-player poker card-room and casino, licensing fees, ongoing royalties from gaming software sub-licensees, banner advertising and retail e-commerce sales.

The Company's management has the expertise to direct traffic to the portal by purchasing exit traffic from web masters, purchasing key words from search engines and by exchanging banner ads with other web masters. Mr Barbosa, through his relationships with web masters has a substantial resource base to acquire visitor traffic.

As one of the first components of a comprehensive marketing plan, the Company has contracted with Excite@Home (Nasdaq: ATHM) to position the poker site on the

www.excite.com search engine with links using ten of the most popular poker and

gambling key words. The company has also entered into an agreement with Galore.com, an Internet portal and search engine, which has agreed to direct up to 900,000 visitors to the www.poker.com web-site per month.

The marketing plan has been developed to direct traffic to the www.poker.com

portal site in order to

- a) Market the Poker.cardroom
- b) Sell banner advertising
- c) Sell GamingTech sub-licenses and bring awareness to the company's sub-licensees
- d) have visitors review the site and continue to re-visit the site for accessing their free e-mail, playing free games, winning prize money, buying product, checking up on Stock Market prices, checking up on Gaming and Sports news, accessing the Poker Card room and Casino to wager real money.

The marketing plan is on-going and includes purchasing visitor traffic from

other web sites. Galore.com and Excite@home.com generate substantial traffic to

the site. The company is negotiating to purchase even more traffic from third party providers. The company is also advertising in land based publications namely CardPlayer and Poker Digest, bi-monthly. These publications reach in excess of 50,000 card players per insertion.

Poker.com., Inc., by virtue of its widely recognized domain alone, is positioned to become the dominant poker gaming site on the web. As a portal, it will be a collaborative gaming website where leading casino operators mutually co-exist and offer the full spectrum of casino games available. In this way, they are able to deliver gaming content to the greatest number of participants possible. The end result is more traffic and additional revenues. As a premier gaming portal, www.poker.com will eventually lead the way in this emerging growth

market.

Free E-Mail

Poker.com, Inc.'s free e-mail service to subscribers further encourages them to return to the site on a daily basis.

Chat Rooms

Poker.com, Inc. will also promote its users to access its chat rooms. Chat rooms have become a cornerstone of Internet interactivity over the past year. Ninety five percent of all major websites have chat functionality. Similarly, thirty percent of all web activity is chat related. According to Jupiter Research, by 2002, the chat room market will grow to 64 million users.

Poker.com, Inc.'s primary strategy is to promote the www.poker.com brand and

strive for an industry leadership position by:

- . Providing an interesting, friendly and high-interest content site
- . Focusing on sub-licensing Casino gaming software
- . Providing an innovative and easy-to-use software program
- . Acquiring customers efficiently
- . Maximizing customer retention and loyalty by offering great content
- . Constantly expanding its customer base through multiple marketing channels

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Through the use of multiple marketing channels, the Company believes it will be able to reduce its reliance on any one source of customers, maximize brand awareness and lower average customer acquisition costs. The Company will promote its brands through an aggressive marketing campaign using a combination of online and traditional advertising.

Online consumers can easily fall into Internet patterns and evidence suggests that they do not switch online allegiances easily. Poker.com, Inc. will also work at making www.poker.com a starting point for the novice gambler and will

capitalize on this opportunity for capturing consumer loyalty. Thus, as traffic flows to the www.poker.com site, the Company will fully capitalize on the

interest of these potential players by offering virtually instant access to a variety of Java-based casino games. The cross-platform nature of Java makes it possible to play these games on all major operating systems with no downloading required. This is also a major convenience for users who have slower connections to the Internet.

Marketing channels include:

Online Advertising

The Company will advertise on the sites of major Internet content and service providers, and targeted gaming-related sites. This will include search engines and portals.

Traditional Offline Advertising

Consumers use offline media channels to research, acquire and service what they spend money for online. The Company will purchase traditional advertising and may attempt to partner with certain traditional media companies to attract new customers. Poker.com, Inc.'s traditional advertising efforts may include radio advertising and print advertising in gaming-related publications, including Cardplayer and Poker Digest. The Company is also promoting its corporate image through Internet public relations firms.

Strategic Alliances

The Company will form strategic alliances with major Internet content and service providers in order to enhance its new customer acquisition efforts, increase purchases by current customers and expand brand recognition. The Company will increase the number of alliances it has established with search engines and negotiate to secure exclusive rights, where possible, to place gaming banner advertisements and integrated links to the Poker.com, Inc. sites on certain gaming-related pages.

Direct Marketing Techniques

The Company will employ direct marketing techniques to target new and existing customers with communications and promotions.

Opt-in Newsletter

The Company is using the Opt-in advertising program to create a larger data base and thereby derive revenue from sponsorships.

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Banner Advertisements

Banner advertisements are rectangular graphical/text images that can be positioned in strategic locations on web pages and search engines on the Internet. When a potential customer clicks on a banner, the customer's browser points the customer to the advertiser's homepage. Poker.com, Inc. will pay for banner advertisements on a variety of web pages and search engines and participate in banner exchange programs. As well, the Company may enter into agreements with webmasters to place Company banner advertisements on their homepage in exchange for a commission for each unique customer who clicks through to the www.poker.com homepage, or for a

percentage of the profits generated by the webmasters.

Submissions to Search Engines

Potential customers often discover new websites on the Internet from listings on search engines such as Excite.com, Yahoo.com, and Galore.com. The Company will submit its Universal Resource Locator ("URL") and a brief description of its Internet casino gaming website to various search engines so that the information is available to potential customers who use search engines to locate Internet gaming sites. The Company has entered into a \$345,000 Contract with Excite to purchase "key words" such as poker, blackjack and bingo. The effect of searching a key word such as 'Poker' is that each time a surfer types in the word 'poker' a www.poker.com

banner is immediately and prominently displayed.

Retail E-Commerce/Affiliation Programs

Poker.com, Inc. intends to enter into affiliation agreements with such popular, high-traffic E-commerce websites as Amazon.com and Travelocity.com. These alliances will assist in drawing traffic to the Poker.com, Inc. web-site when gaming-related inquiries are made through these other high traffic sites. These affiliations will also become an additional source of revenue, as Poker.com, Inc. will receive a commission fee for each purchase/transaction made at these affiliate sites directed from the www.poker.com site.

Distribution of CD-ROMs

America Online (AOL) became the largest Internet Service Provider in the United States by distributing millions of its CDs and floppy disks. This promotional technique worked. AOL now hosts nearly one third of the Internet users in the United States. Therefore, apart from the ability to download the game directly off the Internet, a customer will be able to play the casino games on the www.poker.com website by using a free

companion CD-ROM. Poker.com, Inc. plans to make this CD-ROM accessible to potential players. For example, the Company has distributed a number of CD-Rom discs via CardPlayer Magazine.

Mission Statement

It is Poker.com, Inc.'s mission to become the largest and best developed gaming portal site on the Internet. With exclusive rights to develop and market the www.poker.com domain, the Company will leverage its online presence through a multitude of marketing programs.

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By offering the highest level of gaming content in this sector, a variety of

games and ease of use, Poker.com, Inc. seeks to provide its Internet audience with a truly entertaining experience that will consistently increase the flow of traffic to the site over time. The Company will offer the latest games and software technology and new ways to ensure that sub-licensees and casino operators maintain a competitive advantage over other Internet gaming providers.

It is also Poker.com, Inc.'s mission to position itself as a strong and credible name in the Internet gaming industry. The Company is developing relationships with reputable and established casino software developers who offer fair and reliable software games. This will help to reassure customers that there are no trust or security issues.

Outlook

Management is committed to the objective of building shareholder value through long-term growth in revenues and net income.

The Company's objective is to offer existing and prospective sub-licensees the most up-to-date technology and games available. This will provide them with a competitive edge in order to support their growth. Management believes that there is an extraordinary future for online gaming and that Poker.com, Inc., with its unique brand name, is poised to become a dominant force in this market. The Company is currently positioning itself to capture a substantial share of the Internet gaming market.

Item 2 Management Discussion and or Plan of Operation

This Form 10-SB contains forward-looking statements. The words, "anticipate", "believe", "expect", "plan", "intend", "estimate", "project", "could", "may", "foresee", and similar expressions are intended to identify forward-looking statements. The following discussion and analysis should be read in conjunction with Poker.Com's Financial Statements and Notes thereto and other financial information included elsewhere in this Form 10-SB which contains, in addition to historical information, forward-looking statements that involve risks and uncertainties. Poker.Com's actual results could differ materially from the results discussed in the forward-looking statements. Factors that could cause or contribute to such differences include those discussed below, as well as those discussed elsewhere in this Form 10-SB.

The Company has had no active business operation from inception in 1989 to September, 1999 when the Company sold their first Poker card-room sub-license to Antico Holdings SA ("Antico").

In September, 1999 the Company raised \$500,000 through a private placement under a Rule 504 exemption and have recently obtained a commitment from three entities to invest \$360,000 in a private placement under a rule 506 exemption.

The company started generating cash flow from marketing the Poker.com web site and from banner advertising on the Poker.com Portal from October, 12th 1999. The company expects to earn approximately \$30,000 per month from marketing the poker card-room and \$130,000 per month from Banner Advertising and the news letter sponsorship. Revenue from these 3 sources is expected to generate approximately \$160,000 per month. The Company expects to sell 2 licenses per month and earn licensing fees of up to \$58,000 net per month and monthly Royalty fees from Casino sub-licensees to commence in or about April, 2000 which should generate approximately \$30,000 per month. Unless something unforeseen happens, Management is of the opinion that the company should generate approximately \$240,000 revenue per month commencing April, 2000.

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The Company generated \$45,000 from the sale of Casino Link sub-licenses in February, 2000 and have in excess of \$130,000 insertion orders for Banner advertising for the month of March. The Company earned \$27,470 from Marketing the Poker cardroom (20% of \$137,351 - deposits) for the month of February

The costs/expenses associated with earning this revenue are as follows

<TABLE>	
<S>	<C>
Office, telephones & General Administration	\$ 10,000
Portal Graphic Designer	\$ 2,000
Investor relations	\$ 10,000
Advertising, News Letters	\$ 10,000
Legal & Accounting	\$ 3,000
Marketing Costs, Excite, Galore & third party traffic	\$ 55,000
License Fees 4%	\$ 9,600
Management Fees 5%	\$ 12,000
Chartwell Technology License Agreement	\$ 5,800
Travel & Entertainment	\$ 5,000
Hardware & Software, Development	\$ 8,000

Total Expenses	\$130,400

</TABLE>

As of December, 31, 1999 the Company's accumulated loss was \$386,587 and total current cash and accounts receivable were \$143,172

The Company (through CasinoM) acquired a non-exclusive world wide Software License from GamingTech to re-sell Casino software sub-licenses.

The Master sub-licensing agreement with GamingTech allows the company to provide sub-licensees with all technology and gaming upgrades without any further cost to the Company, the costs being borne by GamingTech and ASF.

The GamingTech technology enables the company to sell multiple Casino links to third party websites. The company proposes to sell the links for up to \$35,000 and also intends to sell for only \$1.00, links to web masters whose web sites have high traffic which they can direct to a Casino Link. In this way the company will be able to virtually "give away" a substantial number of Casino links and earn substantial revenue from on going royalty payments.

The sub-licenses being sold by the company comprise

- c) sell independent Casino software program sub-licenses for up to \$75,000 plus a gross royalty fee of up to 35% of monthly Net operating profit. This independent sub-license will enable the purchaser to use the licensor's proprietary software.
- d) sell dependant sub-license Casino 'links' for up to \$35,000 plus a gross royalty fee of between 35% and up to 65% of the sub-licensees net monthly revenue. In this case the dependant sub-licensee is linked into an independent sub-licensees proprietary software and does not have his own proprietary software

The Company has sold 7 Casino up to the end of February, 2000

The Company has a commitment to pay Chartwell \$17,500 per quarter for the purchase of their Software License, commencing February, 2000 and have entered into contract with Excite@home

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From whom they have purchased the keywords 'poker, blackjack and bingo' at a cost of \$14,666 per month for the first quarter of 2000 and increasing to \$28,000 per month for the 2/nd/ quarter, \$30,175 per month for the 3/rd/ quarter and \$39,800 per month for the 4/th/ quarter.

First payment to Excite was due January, 1/st/ 2000 and was paid by the Company in arrears

The Company believes that with the proposed injection of \$360,000 from a private placement the company is positioned to finance its development pending positive cash flow revenue from operations starting in March, 2000.

The company's main expense during the next 12 months is for marketing and operating costs.

In the event revenue from existing and future sub-licensees does not reach the projections contemplated in this business model, the Company would cut back on their advertising/marketing and promotion costs by re-selling portion of the keywords purchased on excites search engine and reduce the office staff and costs associated with Investor relations which does not generate revenue to the company. The company could possibly reduce overhead costs to \$15,000 per month.

With the unique knowledge and networking ability of the company's management the company believes that they will have sold/given-away more Casino licenses than any other gaming software supplier on the Internet by the end of June, 2000.

The company has purchased a Master License Agreement from TransNet which will enable the Company to sell updated Poker software program sub-licenses to potential third party card-room operators. This will enable the company to earn greater licensing fees and substantially higher royalty fees. The cost of the new software is \$30,000 in cash plus 80,000 shares of stock.

The company does not expect any change to their projected revenue stream from inflation. The company may decide to discount the selling price of the Casino links if sales of licenses slowed down.

The company does not expect to significantly increase their number of total employees or contractors during the next 12 months.

There are certain risks associated with Internet on-line gaming which may affect the company's projected revenue stream such as the following

The Kyl Bill

In the event the Kyl bill is passed by Congress, the effect on revenue from

marketing Antico's card room and Casino could be negatively affected. However, senator Kyle has indicated that if the Bill is passed, the intention is not to charge any American wagering on Internet gaming, but to charge the operator.

All the companies sub-licensees operate in off-shore jurisdictions and would not be subject to any US Law.

To counteract any loss of revenue the Company is working on a Marketing Plan to advertise for players in other jurisdictions in Europe, South America and Asia. The Company will also introduce Poker Tournaments which is played by players depositing a fee to play in order to win a tournament Prize. This is a very popular way to play poker and does not contravene the prohibitions proposed under the Kyl Bill.

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Key Personnel

The Company's success is currently dependent on the ability and experience of its senior management namely; Charlo Barbosa, its President/Chief Operating Officer and Michael Jackson its CEO. In order to manage anticipated growth, the Company has outsourced Investor relations, marketing and administration. Competition for personnel, particularly persons having Internet marketing development and other technical expertise, is intense, and there can be no assurance that the Company will hire additional, qualified personnel. The inability of the Company to retain and attract the necessary personnel or the loss of services of any of its key contractors could have a material adverse effect on the Company.

Other Risk Factors

The Company operates in a rapidly changing environment that involves numerous other risks, many of which are beyond the Company's control and which could have a material adverse effect on business, revenues, operating results and financial condition.

However, Poker.com, Inc.'s management believes that it is taking necessary steps, wherever possible, to address the key risks to which it will be exposed as it progresses with its planned course of action.

Penny Stock.

Poker.com's securities are subject to the SEC "penny stock" regulations which may limit the ability of broker-dealers to sell Poker.Com's securities and shareholders' ability to sell their shares in the secondary market. The Securities and Exchange Commission has adopted a number of rules to regulate "penny stocks." Such rules include Rules 3a51-1, 15g-1, 15g-2, 15g-3, 15g-4, 15g-5, 15g-6, 15g-7, and 15g-9 under the Securities and Exchange Act of 1934. The rules require broker-dealers to make certain disclosures regarding penny stocks to potential buyers, and make a determination based upon information provided by the potential buyer about such buyer's suitability for investing in penny stocks. There may be a limited market for penny stocks, due to the regulatory burdens on broker-dealers. The market among dealers may not be active. Investors in penny stock often are unable to sell stock back to the dealer that sold them the stock. The mark ups or commissions charged by the broker-dealers may be greater than any profit a seller may make. Because of large dealer spreads, investors may be unable to sell the stock immediately back to the dealer at the same price the dealer sold the stock to the investor. In some cases, the stock may fall quickly in value. Investors may be unable to reap any profit from any sale of the stock, if they can sell it at all.

Item 3 Description of Property

The Company's headquarters and executive offices are located at #1502-1166 Alberni Street, Vancouver, British Columbia, Canada and the telephone number is (604) 689-5998. The company leases on a month to month basis, approximately 1,500 sq.ft of space at the aforementioned office, from Virtualynx Internet Inc. a company which is owned by Charlo Barbosa, President of the Company. The monthly rental including reception, administration and technical services is approximately US\$3,500 per month.

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Item 4 Security Ownership of Certain Beneficial Owners and Management

The following table sets forth the outstanding Common Stock of the company owned of record or beneficially owned by each person of record, or was known by the company to own beneficially more than 5% of the company's common stock, and the name of the shareholding of each Officer and Director and all officers and Directors as a group

Name	Shares Owned	Percentage of shares Owned
Charlo Barbosa (1) (2) 1605-7281 Cambie Street Vancouver V6P 3H4	332,500	7.07%
Michael Jackson (1)(3) 1574 Angus Drive, Vancouver V6J 4H3	225,000	4.79%
ALL EXECUTIVE OFFICERS AND DIRECTORS AS A GROUP (Two Individuals)	557,500	11.86%

All shares are held beneficially and of record and each record shareholder has sole voting and investment power.

(1) These individuals are Officers and Directors of the Company and may be deemed to be "parents or founders" of the Company as that term is defined in the Rules and regulations promulgated under the 1933 Act.

(2) Includes 70,000 stock options.

(3) Includes 100,000 stock options.

Item 5 Directors, Executive Officers, Promoters and control persons

The following table sets forth the name, age and position of each Director of the Company.

Name	Age	Position
Charlo Barbosa	29	President, Chief Operating Officer, Member of the board of Directors
Michael Jackson	55	Secretary, Chief Executive Officer Member of the board of Directors

Mr. Barbosa and Mr. Jackson have served as Directors of Poker.com since July 16, 1999. Each Director will serve until the next annual meeting of shareholders and their respective successors are elected and qualified. Charlo Barbosa currently devotes part time to the operation of the business. Michael Jackson currently devotes full time to the operation of the business.

Officers and Directors of the Company

Charlo Barbosa, Director, President and COO

Mr. Barbosa is the president of Virtualynx Internet Inc., a successful web-hosting company with offices in Vancouver, BC, San Jose, Ca and Irvine, Ca. The principal place of business of Virtualynx is #1502-1166 Alberni Street, Vancouver. Virtualynx has in excess of 800 web-hosting clients with over 3000 domains registered. The Company has been in business since April, 1996. Mr Barbosa has been President of VirtualYnx since April, 1996. Mr Barbosa was a senior in-house Accountant with Samoth Capital Corporation, a publicly traded company on the Toronto Stock Exchange, April 6/th/ 1991 until April, 1996. Mr Barbosa has been a Director, COO and President of the Company since July 16/th/1999

Michael Jackson, Director, Secretary, CEO

Mr. Jackson began his career as a corporate and securities lawyer in South Africa before immigrating to Canada in 1978. In November, 1979 Mr Jackson incorporated Hillcon Developments Ltd ("Hillcon") as a real estate development Company which he operated until January, 1983. In March, 1983 Mr Jackson joined Geneva Capital as an investment banker until January, 1988. From January, 1988 until January, 1993 Mr Jackson invested in a number of business ventures. In March, 1993 Mr. Jackson re-launched Hillcon and has acted as a Director and President of Hillcon since then. The principal place of Business for Hillcon is 3830 Bridgeport Road, Richmond, BC. Mr Jackson has acted as in-house counsel for a number of public and private companies but has not been a director of any publicly traded company during the past 5 years. Mr Jackson has been a Director, CEO and Secretary of the Company since July 16, 1999

Item 6 Executive Compensation

Compensation of Directors and Officers

The President and CEO are earn a joint management fee of 5% of the gross revenue generated by the company or \$5,000 per month whichever is the greater. The President and CEO may be paid a Salary as soon as the Company is in a positive cash flow position.

SUMMARY COMPENSATION TABLE

The following table sets forth compensation awarded to, earned by or paid to Mr. Barbosa and Mr. Jackson for the designated fiscal years. No executive officer had an annual salary and bonus in excess of \$100,000 during the past three fiscal years. Pursuant to paragraph (a)(5) of Item 402 of Regulation S-B, the table omits columns that are not applicable to Mr Barbosa or Mr Jackson's compensation.

<TABLE>
<CAPTION>

(a)	(b)	(c)	(d)
Name and Principal Position	Year	Other Annual Compensation (\$)	Securities, Underlying Options /SARs (#)
<S>	<C>	<C>	<C>

26

<TABLE>

<S>	<C>	<C>	<C>
Charlo Barbosa President and Director	1999	\$16,250	70,000
	1998		
	1997		
Michael Jackson, Chief Operating Officer and Director	1999	\$16,250	100,000
	1998		
	1997		

</TABLE>

OPTION/SAR GRANTS IN LAST FISCAL YEAR

The following table sets forth certain information concerning grants of stock options pursuant to stock option plans to the named Executive Officers during the year ended December 31, 1999.

<TABLE>
<CAPTION>

(a)	(b)	(c)	(d)	(e)
Name	Number of Securities Underlying Options/SARS Granted	% of Total Options/SARS Granted to Employees in Fiscal Year	Exercise or Base Price (\$/Sh)	Expiration Date
<S>	<C>	<C>	<C>	<C>
Charlo Barbosa President and Director	70,000	14.89%	\$1.00	December, 31, 2004
Michael Jackson, Chief Operating Officer and Director	100,000	21.2%	\$1.00	December, 31, 2004

</TABLE>

Aggregated Option/SAR Exercise in Last Fiscal Year and FY-End Option/SAR Values

The following table sets forth certain information concerning exercises of stock options pursuant to stock option plans by the named Executive Officer during the year ended December 31, 1999 and stock options held at year end.

<TABLE>
<CAPTION>

(a)	(b)	(c)	(d)	(e)
Name	Shares Acquired on Exercise (#)	Value Realized (\$)	Number of Securities Underlying Unexercised Options/SARs at FY-End (#)	Value of Unexercised In-the-Money Options/SARs at FY-End (\$)
<S> Charlo Barbosa	<C> nil	<C> nil	<C> nil	<C> nil
Michael Jackson	nil	nil	nil	nil

</TABLE>

OPTION/SAR GRANTS IN LAST FISCAL YEAR

Stock Options Granted

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On December 15, 1999, Poker.Com granted options on 470,000 common stock, with an exercise price of \$1 per share, 300,000 of which expire June 30, 2001, and 170,000 of which expire December 31, 2004.

No options have been exercised to date.

The Company may in the future create retirement, pension, insurance and reimbursement plans covering its Officers and Directors. At the present time, no such plans exist. No advances have been made by the Company to any of its Officers and Directors.

Item 7 Certain Relationships and Related Transactions

In July, 1999 Poker.com Inc acquired the world wide rights to the URL www.poker.com from UniNet in exchange for \$100,000 plus 500,000 restricted shares of the common stock of Poker.com Inc plus a 4% royalty on gross income. Michael Jackson, a Company Director is also a Director of UniNet.. UniNet acquired the world wide rights to the url www.poker.com from Alacorp in an arms length transaction and agreed to pay Alacorp \$100,000 plus 250,000 restricted shares plus a 4% royalty. Michael Jackson and Charlo Barbosa (both Directors of Poker.com Inc) each earned 125,000 restricted shares from UniNet as a finders fee and for orchestrating the deal. UniNet holds in trust 250,000 restricted shares which are the property of

Alacorp and are being transferred.

Item 8 Description of Securities

The description, following, is a summary which highlights all of the material provisions of the Capital stock of the Company.

Common Stock

The authorised Common Stock of the Company consists of 100,000,000 shares of Common Stock at \$0.01 par value per share. And 5,000,000 shares of preferred stock, par value \$0.01

The preferred stock may be issued from time to time, with such designations, preferences, conversion rights, qualifications, limitations, restrictions thereof as shall be stated and expressed in the resolution or resolutions provided for the issuance of such Preferred Stock adopted by the Board of Directors pursuant to the authority of this paragraph given. No preferred shares have been issued to date.

The Company trades on the NASD, OTC BB under the symbol PKER

The holders of common stock are entitled to dividends, out of funds legally available therefore, when and as declared by the Board of Directors of the

Company (the "Board of Directors"). The Board of Directors has never declared a dividend and does not anticipate declaring a dividend in the future. Each outstanding share of common stock entitles the holder thereof to one vote per share on all matters and cumulative voting is not provided for in connection with the election of the Board of Directors. The holders of common stock have no pre-emptive or subscription rights.

Warrants

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The Company has authorized the issuance of 500,000 warrants which were part of the Units sold under the Private Placement 24/th/ September, 1999. The Units comprised on 1 share at \$1 plus 1 warrant convertible into 1 share exercisable at \$1. The warrants are exercisable commencing March 1 2000 until December, 30/th/, 1999.

No Cumulative Voting

The holders of shares of Common Stock of the Company do not have cumulative voting rights, which means that the holders of more than 50% of such outstanding shares, voting for the election of Directors, can elect all of the Directors to be elected, if they so choose, and, in such event, the holders of the remaining shares will not be able to elect any of the Company's Directors.

Change of Control

In terms of the Section 7 of the by-laws of the corporation, a person acquiring control shares of the Corporation must file an acquiring person statement with the Corporation, failing which the Corporation may, at the discretion of its Board of Directors, redeem the control shares at the fair market value thereof, at any time during the 60 day period after the last acquisition of such control shares.

PART II

Item 1 Market Price of and Dividends on the Company's Common Equity and other Shareholder Matters

There is a limited public market for the common stock of the company, which currently trades of the NASD OTC.BB under the symbol "PKER". The company's common stock has traded on the OTC B.B. as PKER since the 19/th/ August, 1999. The shares have traded within the last two fiscal years as follows;

	High	Low
	----	---
1998		
1/ST/ Quarter	75c	37c
2nd Quarter	56c	25c
3rd Quarter	\$2.06	50c
4th Quarter	\$2.31	67c
1999 1/ST/ Quarter	75c	37c
2nd Quarter	50c	31c
3rd Quarter	2.93	49c
4th Quarter	1.28	60c

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The above quotations have been provided by Bloomberg Professional and reflect inter-dealer prices, without retail mark-up, mark-down or commission and may not represent actual transactions.

As of December 1, 1999 there were 4,700,000 shares of common stock outstanding, held by 45 shareholders of record and by various broker/dealers on behalf of an indeterminate number of street name shareholders. There were 500,000 shares subscribed for in September, 1999 under a Reg 504 Private Placement offering which shares were issued in February, 2000.

To date the company has not paid any dividends on such Common Stock and does not expect to pay any dividends in the foreseeable futures. Payment of any dividends will be dependent upon future earnings, if any, the financial condition of the

Company, and other factors as deemed relevant by the Company's Board of Directors.

Item 2 Legal Proceedings

The Officers and Directors of the Company certify that to the best of their knowledge and belief, neither the Company nor any of its Officers and Directors are parties to any legal processing of litigation. Further, the Officers and Directors know of no threatened or contemplated legal proceedings or litigation.

Item 3 Changes in and Disagreements with Accountants

None

Item 4 Recent Sale of Unregistered Securities

Set forth below is information regarding the issuance and sales of securities of the Company without registration since formation of the Company. No such sales involved the use of an underwriter and no commissions were paid in connection with the sales of any securities.

- a) On June, 27, 1998 the Company authorised the issuance of a total of 3,000,000 common shares of Thermal Ablation Technology Corporation (now "Poker.com Inc.") to certain subscribers under a Private placement under Rule 504 of Regulation D whereby the company raised the sum of \$150,000. The issuance of the common stock was exempt from registration under Rule 504 of Regulation D and Section 3(b) of the Securities Act of 1933 as amended.
- b) On February, 26/th/ 1999, the company issued a total of 200,000 shares of restricted common stock at a subscription price of \$0.50c per share to a certain subscriber to a Private placement under Rule 504 of Regulation D whereby the company raised the sum of \$100,000. The issuance of the common stock was exempt from registration under Rule 504 of Regulation D section 4(6) and Section 3(b) and 4(2) of the Securities Act of 1933 as amended.

Date	Subscriber	Number	Share Price	Total
Feb 26, 1999	Saint Hilaire Limited	200,000	\$0.50c	\$100,000

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- c) On September 17, 1999, the Company issued a total of 500,000 shares of restricted common stock to UniNet Technology, Inc., in respect of the purchase of the URL/Domain www.poker.com. The offer and the sale of the

stock were exempt from registration under Rule 504 of Regulation D under Section 3(b) of the Securities Act of 1933, as amended. If the exemption under Rule 504 of Regulation D is not available, then Poker.Com believes that this offering is also exempt under Rule 506 and under Section 4(2) of the Securities Act of 1933, as amended. The management of Uninet was intimately familiar with Poker.Com's financial condition and its status as a development stage company, and had access to all relevant financial information concerning the company.

If the foregoing exemptions are not available, then management believes that the offer and sale was also exempt under Regulation S and beyond the jurisdiction of Section 5 of the Securities Act of 1933, as amended. Both Poker.Com and Uninet Technologies, Inc. have their principal executive offices in Vancouver, British Columbia, Canada. All aspects of the transaction, and all communications concerning the transaction, took place in Vancouver, British Columbia, Canada.

- d) On September, 24/th/ 1999 the Company authorised the issuance of a total of 500,000 common shares of Poker.com Inc plus 1 warrant per share exercisable at \$1 to certain subscribers to a Private placement under Rule 504 of Regulation D whereby the company raised the sum of \$500,000. The issuance of the common stock was exempt from registration under Rule 504 of Regulation D and Section 3(b) and 4(2) of the Securities Act of 1933 as amended and the Washington Administrative Code 460-44A-300 and 460-44A-504. The shares were sold only to persons whom the issuer reasonably believes are accredited investors as defined in 17CFR 230.501(a) and are purchasing for investment purposes and not with the view to or for sale in connection with a distribution of a security.

Date	Subscriber	Number	Share Price	Total
24/th/ September, 1999	Roi, David	150,000	\$1.00	\$150,000
24/th/ September, 1999	Charlo Barbosa	100,000	\$1.00	\$100,000
24/th/ September, 1999	EuroCapital Holdings AVV	250,000	\$1.00	\$250,000

These shares were issued to the subscribers in February, 2000.

Item 5 Indemnification of Directors and Officers

The Company's Articles of Incorporation provide that the Company must indemnify its directors and officers, to the fullest extent permitted under the Florida Business Corporation Act against all liabilities incurred by reason of the fact that the person is or was a director or officer, or fiduciary of an employee benefit plan, of another corporation, partnership, joint venture, trust, employee benefit or other enterprise.

The effect of these provisions is potentially to indemnify the Company's directors and officers from all costs and expenses of liability incurred by them in connection with any action, suit or proceeding in which they are involved by reason of their affiliation with the Company.

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PART F/S

Index to Consolidated Financial Statements

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Balance Sheets as of December 31,1999 and December 31, 1998.....	F2
Income Statements for the years ended December 31, 1999, 1998 and 1997 and period from May 3, 1989 to December 31, 1999.....	F3
Statements of Cash Flows for the years ended December 31, 1999, 1998 and 1997 and period from May 3, 1989 to December 31, 1999.....	F4
Statement of Stockholders Equity for the years ended December 31, 1999, 1998 and 1997 and period from May 3, 1989 to December 31, 1999.....	F5
Notes to the Financial Statements.....	F6

Part III

Item 1 Index to Exhibits

Exhibit No.	Description
2.1*	Articles of Incorporation
2.2*	Bylaws
3.1*	Specimen Share Certificate of Common Stock
6.1*	Agreement between UniNet Technology Inc. and Poker.com
6.2*	Agreement between Poker.com and Antico Holdings
6.3*	Agreement between Poker.com and the Directors Remuneration
6.4*	Agreement between Casino Marketing and Gamingtech
6.5*	Agreement between Poker.com and ASF Games
6.6	Agreement between Poker.com Inc and Excite
6.7	Agreement between TransNet and Casino Marketing S.A.

* Previously filed and incorporated here by reference.

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SIGNATURES

Pursuant to the requirements Section 12 of the Securities Exchange Act of 1934, the Registrant has duly caused this report or amendment to be signed on its behalf by the undersigned, thereunto duly authorized.

POKER.COM, Inc.
Date: March 27, 2000

By /s/ Michael Jackson

Michael Jackson,
Chief Executive Officer and Director

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REPORT OF INDEPENDENT CHARTERED ACCOUNTANTS

TO THE DIRECTORS AND SHAREHOLDERS OF POKER.COM, INC.
(A Development Stage Company)

We have audited the accompanying consolidated balance sheet of Poker.com, Inc. (formerly Thermal Ablation Technologies Corporation), (A Development Stage Company) as at December 31, 1999 and the related consolidated statements of operations, stockholders' equity and cash flows for the year then ended. These consolidated financial statements are the responsibility of the Company's management. Our responsibility is to express an opinion on these consolidated financial statements based on our audit.

We conducted our audit in accordance with generally accepted auditing standards in the United States. Those standards require that we plan and perform an audit to obtain reasonable assurance whether the financial statements are free of material misstatement. An audit includes examining, on a test basis, evidence supporting the amounts and disclosures in the consolidated financial statements. An audit also includes assessing the accounting principles used and significant estimates made by management, as well as evaluating the overall financial statement presentation. We believe that our audit provides a reasonable basis for our opinion.

In our opinion, these consolidated financial statements present fairly, in all material respects, the financial position of the Company as at December 31, 1999 and the results of its operations and cash flows for the year ended December 31, 1999 in conformity with generally accepted accounting principles in the United States.

The accompanying consolidated financial statements have been prepared assuming that the Company will continue as a going concern. As discussed in note 2 to the consolidated financial statements, the Company has minimal capital resources available and has incurred substantial losses to December 31, 1999. The Company must obtain additional financing to meet its cash flow requirements. These matters raise substantial doubt about the Company's ability to continue as a going concern. These financial statements do not include any adjustments that may result from the outcome of these uncertainties.

"Pannell Kerr Foster"

Chartered Accountants

Vancouver, Canada
March 14, 2000

F-2

POKER.COM, INC.
(Formerly Thermal Ablation Technologies Corporation)
(A Development Stage Company)
Consolidated Balance Sheets
December 31, 1999 and 1998
(U.S. Dollars)

<TABLE>
<CAPTION>

	1999	1998
<S>	<C>	<C>
Assets		
Current		
Cash	\$ 41,132	\$ 5,898
Accounts receivable	99,405	0
Advances to related party	0	17,223
Prepaid expenses	2,635	0

Total Current Assets	143,172	23,121
Long-Term Receivable (note 4)	150,000	0
Property and Equipment (note 5)	100,822	0
Intangible Assets (notes 6 and 7)	347,812	0
Long-Term Investment (note 8)	0	90,298
Total Assets	\$741,806	\$113,419

Liabilities

Current

Accounts payable and accrued liabilities (notes 7 and 9)	\$195,527	\$ 12,350
Advances from related parties (note 11(d))	95,927	0
Total Liabilities	291,454	12,350

</TABLE>

Contingencies and Commitments (notes 12 and 14)

Stockholders' Equity (note 10)

Preferred Stock, \$0.01 par value, 5,000,000 shares authorized, no shares issued and outstanding

<TABLE>

<S>	<C>	<C>		
Common Stock and Paid-In Capital in Excess of \$0.01 Par Value				
100,000,000 Shares authorized				
4,700,000 (1998 - 4,000,000) shares issued and outstanding		510,000		160,000
Subscriptions Received	500,000		100,000	
Other Comprehensive Loss	(14,130)		0	
Deficit Accumulated During the Development Stage		(545,518)		(158,931)
Total Stockholders' Equity	450,352		101,069	
Total Liabilities and Stockholders' Equity		\$ 741,806		\$ 113,419

</TABLE>

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POKER.COM, INC.

(Formerly Thermal Ablation Technologies Corporation)

(A Development Stage Company)

Consolidated Statements of Operations

Years Ended December 31, 1999, 1998 and 1997 and Period From May 3, 1989

(Inception) Through December 31, 1999

(U.S. Dollars)

<TABLE>

<CAPTION>

	1999	1998	1997	Period From May 3, 1989 (Inception) Through December 31, 1999	
<S>	<C>	<C>	<C>	<C>	
Revenues					
Sales from licensing of software		\$ 200,875	\$ 0	\$ 0	\$200,875
Marketing	49,405	0	0	49,405	
Miscellaneous	108	906	0	1,014	
Total Revenues	250,388	906	0	0	251,294
Cost of Goods Sold	162,793	0	0	0	162,793
Gross Margin	87,595	906	0	0	88,501
Expenses					
Investment written off (note 8)		140,297	0	0	140,297
Website marketing	136,573	0	0	136,573	
Professional fees	45,996	71,428	0	117,424	
Management and consulting fees	43,573	61,681	0	115,254	

Corporation promotion	39,802	1,412	0	41,214
Office supplies and services	29,059	2,340	0	31,399
Rent	21,101	11,460	0	32,561
General corporate expenses	9,856	1,516	0	11,372
Depreciation and amortization	7,925	0	0	7,925
Total Expenses	193,588	149,837	0	353,425
Net Loss for Period	\$ 281,183	\$ 150,743	\$ 0	\$441,926
Net Loss Per Share	\$(0.09)	\$(0.06)	\$0.00	
Weighted Average Number of Common Shares Outstanding	4,291,667	2,536,986	1,000,000	

</TABLE>

F-4

POKER.COM, INC.
(Formerly Thermal Ablation Technologies Corporation)
(A Development Stage Company)
Consolidated Statements of Cash Flows
Years Ended December 31, 1999, 1998 and 1997 and Period From May 3, 1989
(Inception) Through December 31, 1999
(U.S. Dollars)

<TABLE>
<CAPTION>

	1999	1998	1997	1999
				Period From May 3, 1989 (Inception) Through December 31, 1999
<S>	<C>	<C>	<C>	<C>
Operating Activities				
Net loss	\$(386,587)	\$(148,931)	\$ 0	\$(545,518)
Adjustments to reconcile net loss to net cash used by operating activities				
Depreciation and amortization	7,925	0	0	7,925
Write-down of investment	140,297	0	0	140,297
Changes in non-cash working capital				
Accounts receivable	(99,405)	0	0	(99,405)
Advances to related party	17,223	(17,223)	0	0
Prepaid expenses	(2,635)	0	0	(2,635)
Long-term receivable	(150,000)	0	0	(150,000)
Accounts payable and accrued liabilities	173,177	12,350	0	185,527
Due to officers and directors	10,000	0	0	10,000
Advances from related parties	95,927	0	0	95,927
Net Cash Used By Operating Activities	(194,078)	(153,804)	0	(357,882)
Investing Activities				
Acquisition of investment	(49,999)	(90,298)	0	(140,297)
Purchase of property, equipment and intangible assets	(206,559)	0	0	(206,559)
Net Cash Used By Investing Activities	(256,558)	(90,298)	0	(346,856)
Financing Activities				
Proceeds from issuance of common stock	100,000	150,000	0	260,000
Subscriptions received	400,000	100,000	0	500,000
Net Cash Provided By Financing Activities	500,000	250,000	0	760,000
Effect of Foreign Currency Translation on Cash	(14,130)	0	0	(14,130)
Increase in Cash	35,234	5,898	0	41,132
Cash, Beginning of Period	5,898	0	0	0
Cash, End of Period	\$ 41,132	\$ 5,898	\$ 0	\$ 41,132

Supplemental Disclosure of Non-Cash Transactions

Issue of common stock for assets	\$ 250,000	\$ 0	\$ 0	\$ 250,000
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</TABLE>

See notes to consolidated financial statements.

F-5

POKER.COM, INC.

(Formerly Thermal Ablation Technologies Corporation)

(A Development Stage Company)

Consolidated Statements of Stockholders' Equity

Years Ended December 31, 1999, 1998 and 1997 and Period From May 3, 1989

(Inception) Through December 31, 1999

(U.S. Dollars)

<TABLE>

<CAPTION>

	1999	1998	1997	Period From May 3, 1989 (Inception) Through December 31, 1999	
<S>	<C>	<C>	<C>	<C>	
Shares of Common Stock Issued					
Balance, beginning of period	4,000,000		1,000,000	1,000,000 (i)	0
Issued for					
Services	0	0	0	1,000,000	
Cash	200,000 (iii)	3,000,000	(ii)	0	3,200,000
Intangible assets (note 6)	500,000 (iii)	0	0	0	500,000
Balance, end of period	4,700,000	4,000,000	1,000,000		4,700,000

Common Stock and Paid-In Capital

In Excess of Par

Balance, beginning of period	\$ 160,000	\$ 10,000	\$ 10,000	\$ 0
Issued for				
Services	0	0	0	10,000
Cash	100,000	150,000	0	0
Intangible assets (note 6)	250,000	0	0	250,000
Balance, end of period	\$ 510,000	\$ 160,000	\$ 10,000	\$ 510,000

Subscriptions Received

Balance, beginning of period	\$ 100,000	\$ 0	\$ 0	\$ 0
Issued	(100,000)	0	0	0
Subscriptions received	\$ 500,000	100,000	0	500,000
Balance, end of period	\$ 500,000	\$ 100,000	\$ 0	\$ 500,000

Other Comprehensive Income

Balance, beginning of period	\$ 0	\$ 0	\$ 0	\$ 0
Foreign currency translation loss	(14,130)	0	0	(14,130)
Balance, end of period	\$ (14,130)	\$ 0	\$ 0	\$ (14,130)

Deficit Accumulated During
Development Stage

Balance, beginning of period	\$ (158,931)	\$ (10,000)	\$ (10,000)	\$ 0
Net loss for period	(386,587)	(148,931)	0	(545,518)
Balance, end of period	\$ (545,518)	\$ (158,931)	\$ (10,000)	\$ (545,518)

Total Stockholders' Equity	\$ 450,352	\$ 101,069	\$ 0	\$ 450,352
----------------------------	------------	------------	------	------------

</TABLE>

(i) Issued @ \$0.01/share

(ii) Issued @ \$0.05/share

(iii) Issued @ \$0.50/share

See notes to consolidated financial statements.

POKER.COM, INC.
 (Formerly Thermal Ablation Technologies Corporation)
 (A Development Stage Company)
 Notes to Consolidated Financial Statements
 Years Ended December 31, 1999, 1998 and 1997 and Period From May 3, 1989
 (Inception) Through December 31, 1999
 (U.S. Dollars)

1. INCORPORATION AND NATURE OF OPERATIONS

Poker.com, Inc. was incorporated in the State of Florida on May 3, 1989 and remained inactive until June 27, 1998. The name was changed from Thermal Ablation Technologies Corporation to Poker.com, Inc. on August 10, 1999. The Company is in the development stage as defined in Statement No. 7 of the Financial Accounting Standards Board.

The Company earns revenue from a variety of Internet sources such as sub-licensing of software, marketing and royalty fees.

2. GOING CONCERN

These financial statements have been prepared in accordance with generally accepted accounting principles on a going concern basis. This presumes funds will be available to finance on-going development, operations and capital expenditures and the realization of assets and the payment of liabilities in the normal course of operations for the foreseeable future. Management intends to raise additional capital through share issuances to finance operations.

The Company has minimal capital resources presently available to meet obligations which normally can be expected to be incurred by similar companies and has an accumulated deficit of \$545,518. These factors raise substantial doubt about the Company's ability to continue as a going concern which is dependent on its ability to obtain and maintain an appropriate level of financing on a timely basis and to achieve sufficient cash flows to cover obligations and expenses. The outcome of these matters cannot be predicted. These financial statements do not give effect to any adjustments to the amounts and classification of assets and liabilities which might be necessary should the Company be unable to continue as a going concern.

3. SIGNIFICANT ACCOUNTING POLICIES

(a) Principles of consolidation

These financial statements include the accounts of Poker.com, Inc. (a development stage company) and its wholly-owned subsidiary, Casino Marketing S.A. ("Casino"), a Costa Rican company. All significant intercompany balances and transactions have been eliminated.

(b) Depreciation and amortization

Depreciation and amortization are provided using the straight-line method based on the following estimated useful lives

Computer hardware and software - 3 years
 Intangible assets - 40 years

The Company reviews long-term assets to determine if the carrying amount is recoverable based on the estimate of future cash flow expected to result from the use of the asset and its eventual disposition. If in this determination there is an apparent shortfall, the loss will be recognized as a current charge to operations.

POKER.COM, INC.
 (Formerly Thermal Ablation Technologies Corporation)
 (A Development Stage Company)
 Notes to Consolidated Financial Statements
 Years Ended December 31, 1999, 1998 and 1997 and Period From May 3, 1989
 (Inception) Through December 31, 1999
 (U.S. Dollars)

3. SIGNIFICANT ACCOUNTING POLICIES (Continued)

(c) Loss per share

Loss per share computations are based on the weighted average number of common shares outstanding during the period. Diluted loss per share has not been presented separately as the outstanding stock options and warrants are anti-dilutive for each of the periods presented.

(d) Revenue recognition

The Company recognizes revenue when the license is granted and other revenues on an accrual basis as services are provided.

(e) Foreign currency translation

Amounts recorded in foreign currency are translated into United States dollars as follows:

- (i) Monetary assets and liabilities are translated at the rate of exchange in effect at the balance sheet date;
- (ii) Revenues and expenses, at the rates in effect at the time of the transaction.

Gains and losses arising from this translation of foreign currency are excluded from net loss for the period and accumulated as a separate component of stockholder's equity.

(f) Use of estimates

The preparation of financial statements in conformity with generally accepted accounting principles requires management to make estimates and assumptions that affect the reported amount of assets and liabilities and disclosures of contingent assets and liabilities at the date of the financial statements, and the reported amounts of revenues and expenses during the reporting period. Actual results could differ from those estimates and would impact future results of operations and cash flows.

(g) Financial instruments

The Company's financial instruments include cash, accounts receivable, long-term receivable, accounts payable and accrued liabilities, due to officers and directors advances from related parties. It is management's opinion that the Company is not exposed to significant interest or credit risks arising from these financial instruments and that currency risks are nominal. The carrying value of these financial instruments approximate their fair values.

4. LONG-TERM RECEIVABLE

The amount is receivable over 3 years in equal instalments of \$50,000 each starting in the year 2001. Interest is earned at 6% per annum.

POKER.COM, INC.
 (Formerly Thermal Ablation Technologies Corporation)
 (A Development Stage Company)
 Notes to Consolidated Financial Statements
 Years Ended December 31, 1999, 1998 and 1997 and Period From May 3, 1989
 (Inception) Through December 31, 1999
 (U.S. Dollars)

5. PROPERTY AND EQUIPMENT

	December 31, 1999		1998	
	Cost	Accumulated Depreciation	Net	Net
Computer hardware	\$ 6,559	\$ 181	\$ 6,378	\$ 0
Computer software (note 7(c))	100,000	5,556	94,444	0
	\$106,559	\$5,737	\$100,822	\$ 0

6. INTANGIBLE ASSETS

Pursuant to an agreement dated July 16, 1999, the Company acquired for \$350,000 the exclusive marketing and licensing rights to the Poker.com domain (notes 7(a) and 11(b)). The license will revert to ALA Corp.

("ALA"), the owner of the domain, if the Company:

- (a) fails to perform or defaults on the agreement;
- (b) causes the owner of the domain to be in violation of any law; or
- (c) becomes insolvent.

Amortization of \$2,188 has been charged in 1999 against the original cost of \$350,000 resulting in a net book value of \$347,812 at December 31, 1999.

7. LICENSE AGREEMENTS

- (a) Uninet Technologies

Pursuant to an agreement dated July 16, 1999, the Company obtained the exclusive marketing and licensing rights to the Poker.com domain, from Uninet Technologies ("Uninet"), which obtained the rights from ALA in exchange for 500,000 common shares and \$100,000. The CEO of the Company is also a director of Uninet. The Company is obligated to pay a 4% royalty of any gross revenue including marketing revenue from the Casino site to ALA. Title will transfer to the Company once total cumulative royalties exceed \$1,000,000. Accounts payable at December 31, 1999 includes \$8,000 payable to ALA.

POKER.COM, INC.
(Formerly Thermal Ablation Technologies Corporation)
(A Development Stage Company)
Notes to Consolidated Financial Statements
Years Ended December 31, 1999, 1998 and 1997 and Period From May 3, 1989
(Inception) Through December 31, 1999
(U.S. Dollars)

7. LICENSE AGREEMENTS (Continued)

- (b) ASF software

Pursuant to an agreement dated August 10, 1999, the Company obtained the non-exclusive license to use, to distribute or to sub-license ASF Software Inc.'s ("ASF") Back End Management System software for \$135,000. The Company sold the license and the sub-licensing rights and the cost amount has been expensed. The Company is obligated to pay 20% of all revenues derived from the use of the software less payments to customers as license fees to ASF.

The agreement is automatically renewed for one-year periods. Either party may terminate this agreement within 90 days notice.

- (c) Gamingtech

Pursuant to an agreement dated November 29, 1999, Casino purchased the following for \$100,000

- (a) the non-exclusive and non-transferable right to sub-license Gamingtech's gaming software; and
- (b) the right of Casino's sub-licensees to grant the use of the software to end users.

This amount has been capitalized as computer software. Casino is obligated to pay Gamingtech a set-up fee of \$40,000 for each new sub-licensee and 15% of gross revenue of every sub-licensee. At December 31, 1999, \$70,000 is included in accounts payable.

8. LONG-TERM INVESTMENT

The Company holds a 6% equity interest in Thermal Ablation Technologies Canada Ltd., a private British Columbia company, that was engaged in the development of a device for use in the medical treatment of menorrhagia. The net realizable value of this investment is uncertain. The amount has accordingly been written off in 1999.

9. ACCOUNTS PAYABLE AND ACCRUED LIABILITIES

<TABLE>
<CAPTION>

	December 31,	
	1999	1998
<S>	<C>	<C>
Trade payables	\$105,671	\$12,350
payable to Gamingtech (note 7)	70,000	0

Management fees payable to officers and directors		10,000	0
Royalties payable (note 7)	9,856	0	
	\$195,527	\$12,350	

</TABLE>

POKER.COM, INC.

(Formerly Thermal Ablation Technologies Corporation)

(A Development Stage Company)

Notes to Consolidated Financial Statements

Years Ended December 31, 1999, 1998 and 1997 and Period From May 3, 1999

(Inception) Through December 31, 1999

(U.S. Dollars)

10. STOCKHOLDERS' EQUITY

(a) Stock options

The following table summarizes activity in the Company's stock option plan to December 31, 1999:

<TABLE>
<CAPTION>

	Number of Options	Exercise Price Per Option	Weighted Average Exercise Price
<S>	<C>	<C>	<C>
Granted during 1999			
Expiring June 30, 2004	170,000	\$1	\$1
Expiring December 31, 2001	300,000	1	1
Balance, December 31, 1999	470,000	\$1	\$1

</TABLE>

The Company may issue up to 2,000,000 shares under the terms of the 1998 Combined Incentive and Nonqualified Stock Option Plan to employees, officers, directors and agents of the Company. Incentive stock options granted to employees holding more than 10% of the total voting power of all classes of stock must have an exercise price of at least 110% of fair market value at date of grant.

Options granted to other employees shall have an exercise price of not less than the fair market value at date of grant. Non-qualified stock options may be granted at exercise prices more or less than or equal to the fair market value at date of grant.

(b) Subscriptions received

Pursuant to a private placement on September 24, 1999, the Company received subscriptions for 500,000 units and proceeds of \$500,000 were received in October 1999. Each unit consists of one share of common stock and one share purchase warrant. Each warrant is exercisable into one share of common stock at an exercise price of \$1 per warrant expiring December 31, 2000. The 500,000 shares subscribed were issued January 19, 2000 and the warrants are outstanding at December 31, 1999.

11. RELATED PARTY TRANSACTIONS

(a) The Company paid the following expenses to companies that employ the executive officers of the Company

<TABLE>
<CAPTION>

	Year Ended December 31,		
	1999	1998	1997
<S>	<C>	<C>	<C>
Management and consulting fees		\$ 22,573	\$ 48,400
Rent	21,101	11,460	0
Office supplies and services		4,717	1,179
	\$ 48,391	\$ 61,039	\$ 0

</TABLE>

POKER.COM, INC.

11. RELATED PARTY TRANSACTIONS (Continued)

- (b) The Company acquired the exclusive marketing and licensing rights to the Poker.com domain in return for the issuance of 500,000 shares as described in note 6. These were distributed as 250,000 shares to officers of the Company and 250,000 shares to Uninet, to be held in trust for the owner of the domain.
- (c) During 1999, the Company paid management fees of \$21,000 to two officers.
- (d) Advances from related parties are from companies controlled by a shareholder and director. The amounts are non-interest bearing.

12. CONTINGENCIES

- (a) At present, the sale of Internet gaming software/licenses is unregulated. As the Internet grows in popularity and use, it is possible that certain laws and regulations will be adopted which may materially affect the Company's ongoing operations.
- (b) During the year ended December 31, 1999, the Company had not purchased any insurance. Management is in the process of obtaining insurance.

13. INCOME TAXES

A deferred tax asset stemming from the Company's net operating loss carry forward, has been reduced by a valuation account to zero due to uncertainties regarding the utilization of the deferred assets. At December 31, 1999, the Company has available a net operating loss carry forward of approximately \$405,000 which it may use to offset future United States federal taxable income. The net operating loss carry forward if not utilized, will begin to expire in 2018.

14. COMMITMENTS

- (a) The Company is obligated to compensate the officers of the Company for management fees calculated as the greater of 5% of gross revenues or \$5,000 per month.
- (b) The Company is committed to a \$340,000 advertising contract expiring December 31, 2000 with a major web search engine.

15. COMPREHENSIVE LOSS

<TABLE>
<CAPTION>

	Year Ended December 31,		Period From May 3, 1989 (Inception) Through	
	1999	1998	1997	December 31, 1999
<S>	<C>	<C>	<C>	<C>
Net loss	\$(386,587)	\$(148,931)	\$ 0	\$(545,518)
Other comprehensive loss		(14,130)	0	(14,130)
Comprehensive loss	\$(400,717)	\$(148,931)	\$ 0	\$(559,648)

</TABLE>

EXHIBIT 6.6

GENERAL TERMS AND CONDITIONS - 2000 ADVANCE BANNER ADVERTISING PURCHASE

Advertiser acknowledges that the sole obligation of Excite Inc. ("Excite") is to display an advertising banner (the "Banner") from Advertiser which conforms to the specifications set forth elsewhere in the insertion order (the insertion order and these General Terms and Conditions are referred to collectively herein as the "Agreement"). In this regard, Advertiser agrees that (i) Excite has the right to market, display, perform, transmit and promote the Banner, and (ii) users of Excite's services have the right to access and use the Banner and any content and/or services directly linked to the Banner (the "Advertiser Web Content").

Advertising will be invoiced monthly on the first of each month, and payment in full will be due upon receipt of the invoice. Payment for all Gaming, Tobacco, or Alcohol Advertisers will be due and paid in advance in monthly installments. The first monthly payment must be paid prior to the display of the first of the Banners. Subsequent monthly installments will be due and must be paid on the first of each month thereafter. Advertiser understands that once this Agreement is executed there shall be no refunds or proration of rates or monthly installment payments if Advertiser elects to discontinue display of the Banner prior to the expiration of the advertising term. Orders are accepted subject to the terms and provisions of the current rate card. Advertising rates set forth in the rate card are subject to change; any rate changes will apply to any additional advertising services requested by Advertiser after such rate change.

Under no circumstances shall Excite be liable to the advertiser for indirect, incidental, consequential, special or exemplary damages (even if such damages are foreseeable, and whether or not Excite has been advised of the possibility of such damages) arising from any aspect of the advertising relationship provided for herein. Excite shall in no event be liable to Advertiser for more than the total amount paid to Excite by Advertiser hereunder. Excite makes no representations, and hereby expressly disclaims all warranties, express or implied, regarding Excite's services or any portion thereof, including any implied warranty of merchantability or fitness for a particular purpose and implied warranties arising from course of dealing or course of performance. Without limiting the generality of the foregoing, Excite specifically disclaims any warranty regarding (i) the number of persons who will access the Banner and (ii) any benefit Advertiser might obtain from including the banner within Excite's Web site.

Advertiser is solely responsible for any legal liability arising out of or relating to the Banner and/or the Advertiser Web Content. Advertiser represents and warrants that (1) the Banner complies with Excite's advertising standards; (2) Advertiser holds the necessary rights to permit the use of the Banner by Excite for the purposes of this Agreement (3) the use, reproduction, distribution or transmission of the Banner will not violate any criminal laws, rules or regulations or any rights of any third parties, including, but not limited to, such violations as infringement or misappropriation of any copyright, patent, trademark, trade secret, music, image, or other proprietary or property right, false advertising, unfair competition, defamation, invasion of privacy or rights of celebrity, violation of any anti-discrimination law or regulation, or any other right of any person or entity; (4) neither the Banner nor the Advertiser's Web Content shall advertise or enable the sale of alcohol to persons under 21; (5) neither the Banner nor the Advertiser's Web Content shall advertise or enable the sale of tobacco or tobacco products to persons under 21; and (6) Advertiser's Web Content complies with all laws, rules and regulations of the state, country or territory in which it is located. Advertiser agrees to indemnify Excite and to hold Excite harmless from any and all liability, loss, damages, claims, or causes of action, including reasonable legal fees and expenses that may be incurred by Excite, arising out of or related to Advertiser's breach of any of the foregoing representations and warranties.

x /s/ Michael Jackson

Excite reserves the right to reject any advertising which is not consistent with Excite's standards. In addition, Excite shall have the right, at any time, to

remove any of Advertiser's advertising and/or terminate this agreement if Excite determines, in its sole discretion, that the Banner, Advertiser Web Content or any portion thereof (1) violates Excite's then applicable advertising policy; (2) violates any law, rule or regulation or if Excite is directed to do so by any law enforcement agency; or (iii) is otherwise objectionable to Excite, in which event Excite shall refund to Advertiser a pro rata portion of the fee which Advertiser has paid to Excite for display of the Banner (if Advertiser has paid Excite a flat fee).

Excite and Advertiser are independent contractors, and neither Excite nor Advertiser is an agent, representative or partner of the other. Excite may terminate this Agreement at any time in the event of material breach of this Agreement by Advertiser. This Agreement sets forth the entire agreement between Advertiser and Excite, and supersedes any and all prior agreements (whether written or oral) of Excite and Advertiser with respect to the subject matter set forth herein; provided, however, that all pricing will be governed by Excite's then-current rate card, whether in print or electronic form. This Agreement may only be modified, or any rights under it waived, by a written document executed by both parties. This Agreement shall be interpreted, construed and enforced in all respects in accordance with laws of the State of California, without regard to the actual state or country of incorporation or residence of Advertiser. Advertiser hereby irrevocably consents to the exclusive jurisdiction of the courts of the State of California and the federal courts situated in the State of California in connection with any action arising under this Agreement. Advertiser may not assign this Agreement, in whole or in part.

Version: Upfront 2000 10/5/99

X /s/ Michael Jackson

 EXCITE NETWORK ADVERTISING AGREEMENT

Excite - Redwood City
 555 Broadway, Redwood City, CA 94063
 voice: 650.568.6000 fax: 650.568.6030

<TABLE>
 <CAPTION>

 Contract # 49835-0
 Client PO # Campaign: 49835_upfront2000_poker.com_04/01/00-03/31/00 Printed On October 18, 1999
 <S> <C> <C>

 Agency Advertiser Production Contact:
 Company Name: Client: POKER.COM/BARACUDA ENTERPRISES INC. Name:
 Contact: Contact: Charlo Barbosa Title:
 Title: Title: Phone:
 Contact Email: Contact Email: cbarbosa@virtualynx.com Fax:
 Company Phone: Street Address: 555 West Hasting St. Suite 811 E-Mail:
 Street Address: City, State, Zip: Vancouver, BC v6b4n5 Address:
 City, State, Zip: Phone: 604-893-7022 City, State, ZIP:
 Fax: Fax: 604-883-6013

 Campaign Information Start Date: 04/01/00 Number of Days: 91
 Bill to: POKER.COM/BARACUDA ENTERPRISES INC. End Date: 06/30/00 Total Imps: 811,541
 Tech(T)/NonTech(N): N

 Sales Contact: Mathieu DesJardins Total Imps: 811,541 Contract Cost: \$85,547
 Title: Inside Sales Contract Dollars: \$85,547
 Weighted CPM: \$105.41

----- Summary Information -----
 Summary for Excite Total Imp Avg List CPM Avg Net CPM Total Cost
 Keyword 811,541 \$667.53 \$667.53 \$85,547
 SubTotal for Excite 811,541 \$667.53 \$667.53 \$85,547

----- Schedule Information -----
 Service Product Type Product Name Start End #Days Est. Daily Imps Total Imps List CPM Net CPM Total Cost
 Excite Keyword xsr-poker 04/01/00 06/30/00 91 4,055 389,086 \$120.00 \$120.00 \$44,290
 Excite Keyword xsr-bingo 04/01/00 06/30/00 91 3,071 279,479 \$75.00 \$75.00 \$20,961
 Excite Keyword xsr-blackjack 04/01/00 06/30/00 91 1,715 156,151 \$105.00 \$105.00 \$16,396
 Excite Keyword xsr-royal+flush 04/01/00 06/30/00 91 9 819 \$600

Excite	Keyword	xsr-paigow	04/01/00	06/30/00	91	3	273	\$300
Excite	Keyword	xsr-paigow+poker	04/01/00	06/30/00	91	3	273	\$600
Excite	Keyword	xsr-sic+bo	04/01/00	06/30/00	91	9	819	\$600
Excite	Keyword	xsr-stud+poker	04/01/00	06/30/00	91	30	2,730	\$600
Excite	Keyword	xsr-texas+holdem	04/01/00	06/30/00	91	19	1,728	\$600
Excite	Keyword	xsr-caribbean+poker	04/01/00	06/30/00	91	2	182	\$600

Comments/Special Instructions:

I have read and understood the attached terms and conditions.

Client: /s/ Michael Jackson Manager/Account Executive: /s/ Mathieu Jardins

Title: CEO Director:

Date: Oct-18-99 Date:

Note: Due to the continually evolving nature of the web, we reserve the right to change our ad products with 30 days advance notice.

</TABLE>

EXCITE NETWORK ADVERTISING AGREEMENT

Excite - Redwood City
555 Broadway, Redwood City, CA 94063
voice: 650.568.6000 fax: 650.568.6030

<TABLE>
<CAPTION>

Contract # 49833-0
Client PO # Campaign: 49833_upfront2000_poker.com_01/01/00-03/31/00 Printed On October 18, 1999
<S> <C> <C>

Agency	Advertiser	Production Contact:	
Company Name:	Client: POKER.COM/BARACUDA ENTERPRISES INC.	Name:	
Contact:	Contact: Charlo Barbosa	Title:	
Title:	Title:	Phone:	
Contact Email:	Contact Email: cbarbosa@virtualynx.com	Fax:	
Company Phone:	Street Address: 555 West Hasting St. Suite 811	E-Mail:	
Street Address:	City, State, Zip: Vancouver, BC v6b4n5	Address:	
City, State, Zip:	Phone: 604-893-7022	City, State, ZIP:	
Fax:	Fax: 604-883-6013		

Campaign Information Start Date: 01/01/00 Number of Days: 91
Bill to: POKER.COM/BARACUDA ENTERPRISES INC. End Date: 03/31/00 Total Imps: 458,112
Tech(T)/NonTech(N): N

Sales Contact: Mathieu DesJardins Total Imps: 458,112 Contract Cost: \$49,089
Title: Inside Sales Contract Dollars: \$49,689
Weighted CPM: \$108.47

Summary Information

Summary for Excite	Total Imp	Avg List CPM	Avg Net CPM	Total Cost
Keyword	458,112	\$709.65	\$709.65	\$49,689
SubTotal for Excite	458,112	\$709.65	\$709.65	\$49,689

Schedule Information

Service	Product Type	Product Name	Start	End	#Days	Est. Daily Imps	Total Imps	List CPM	Net CPM	Total Cost
---------	--------------	--------------	-------	-----	-------	-----------------	------------	----------	---------	------------

Excite	Keyword	xsr-poker	01/01/00	03/31/00	91	2,273	206,925	\$120.00	\$120.00	\$24,831
Excite	Keyword	xsr-bingo	01/01/00	03/31/00	91	1,721	156,567	\$75.00	\$75.00	\$11,750
Excite	Keyword	xsr-blackjack	01/01/00	03/31/00	91	963	87,895	\$105.00	\$105.00	\$59,208
Excite	Keyword	xsr-royal+flush	01/01/00	03/31/00	91	9	819		\$899	
Excite	Keyword	xsr-paigow	01/01/00	03/31/00	91	3	273		\$300	
Excite	Keyword	xsr-paigow+poker	01/01/00	03/31/00	91	3	273		\$600	
Excite	Keyword	xsr-slc+bo	01/01/00	03/31/00	91	9	819		\$600	
Excite	Keyword	xsr-stud+poker	01/01/00	03/31/00	91	30	2,730		\$600	
Excite	Keyword	xsr-texas+holdem	01/01/00	03/31/00	91	19	1,728		\$600	
Excite	Keyword	xsr-caribbean+poker	01/01/00	03/31/00	91	2	182		\$600	

Comments/Special Instructions:

I have read and understood the attached terms and conditions.

Client: /s/ Michael Jackson

Manager/Account Executive: /s/ Mathieu Jardins

Title: CEO

Director:

Date: Oct-18-99

Date:

Note: Due to the continually evolving nature of the web, we reserve the right to change our ad products with 30 days advance notice.

</TABLE>

EXCITE NETWORK ADVERTISING AGREEMENT

Excite - Redwood City
555 Broadway, Redwood City, CA 94063
voice: 650.568.6000 fax: 650.568.6030

<TABLE>
<CAPTION>

Contract # 49840-0
Client PO # Campaign: 49840_upfront2000_poker.com_07/01/00-09/30/00 Printed On October 18, 1999
<S> <C> <C>

Agency	Advertiser	Production Contact:
Company Name:	Client: POKER.COM/BARACUDA ENTERPRISES INC.	Name:
Contact:	Contact: Charlo Barbosa	Title:
Title:	Title:	Phone:
Contact Email:	Contact Email: cbarbosa@virtualynx.com	Fax:
Company Phone:	Street Address: 555 West Hasting St. Suite 811	E-Mail:
Street Address:	City, State, Zip: Vancouver, BC v6b4n5	Address:
City, State, Zip:	Phone: 604-893-7022	City, State, ZIP:
Fax:	Fax: 604-883-6013	

Campaign Information Start Date: 07/01/00 Number of Days: 92
Bill to: POKER.COM/BARACUDA ENTERPRISES INC. End Date: 09/30/00 Total Imps: 860,674
Tech(T)/NonTech(N): N

Sales Contact: Mathieu DesJardins Total Imps: 860,674 Contract Cost: \$90,525
Title: Inside Sales Contract Dollars: \$90,525
Weighted CPM: \$105.18

Summary Information

Summary for Excite	Total Imp	Avg List CPM	Avg Net CPM	Total Cost
Keyword	860,674	\$702.42	\$702.42	\$90,525

SubTotal for Excite 860,674 \$702.42 \$702.42 \$90,525

Schedule Information

Table with columns: Service, Product Type, Product Name, Start, End, #Days, Est. Daily Imps, Total Imps, List CPM, Net CPM, Total Cost. Rows include products like xsr-poker, xsr-bingo, xsr-blackjack, etc.

Comments/Special Instructions:

I have read and understood the attached terms and conditions.

Client: /s/ Michael Jackson Manager/Account Executive: /s/ Mathieu Jardins

Title: CEO Director:

Date: Oct-18-99 Date:

Note: Due to the continually evolving nature of the web, we reserve the right to change our ad products with 30 days advance notice.

</TABLE>

EXCITE NETWORK ADVERTISING AGREEMENT

Excite - Redwood City
555 Broadway, Redwood City, CA 94063
voice: 650.568.6000 fax: 650.568.6030

<TABLE>
<CAPTION>

Contract # 49841-0
Client PO # Campaign: 49841_upfront2000_poker.com_10/01/00-12/31/00 Printed On October 18, 1999

Agency Advertiser Production Contact:
Company Name: Client: POKER.COM/BARACUDA ENTERPRISES INC. Name:
Contact: Contact: Charlo Barbosa Title:
Title: Title: Phone:
Contact Email: Contact Email: cbarbosa@virtualynx.com Fax:
Company Phone: Street Address: 555 West Hasting St. Suite 811 E-Mail:
Street Address: City, State, Zip: Vancouver, BC v6b4n5 Address:
City, State, Zip: Phone: 604-893-7022 City, State, ZIP:
Fax: Fax: 604-883-6013

Campaign Information Start Date: 10/01/00 Number of Days: 92
Bill to: POKER.COM/BARACUDA ENTERPRISES INC. End Date: 12/31/00 Total Imps: 1,147,241
Tech(T)/NonTech(N): N

Sales Contact: Mathieu DesJardins Total Imps: 1,147,241 Contract Cost: \$119,599
Title: Inside Sales Contract Dollars: \$119,599

Exhibit 6.7

MASTER SOFTWARE SUB LICENSE AGREEMENT

This Agreement made this 15/th/ day of February, 2000.

By and Between

TransNet International S.A. ("TransNet") a body corporate with offices in Costa Rica

And

Casino Marketing SA ("Master Licensee") a body corporate with offices San Jose, Costa Rica

WHEREAS

- . TransNet has purchased the world wide licensing rights to a Poker software program ("Software") from RiverStyx for playing Texas Hold-em Poker and other Poker Games in development stage ("client games")
- . Master Licensee is in the business of selling gaming software licenses to 3rd/ party operators and wishes to acquire a Master Sub-License from TransNet.
- . TransNet is willing to grant the Master Licensee a non-exclusive world wide license to use and/or to grant sub-licenses and the right to use the software in object code, only while connected to a server on which the server component of the Software is installed.

NOW THEREFORE, in consideration of the mutual covenants and promises set forth herein the parties hereto agree as follows;

Interpretation

Dollar or \$ Shall mean United States Dollars

Gross Revenue Shall mean the 'rake' earned by the sub-licensees before any expenses

Master License Shall mean the right to sub-license the software provided to the Master Sub-Licensee By TransNet

Software Program Shall mean the gaming software program developed by RiverStyx and licensed to TransNet under a Master Sub-License Agreement

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1 Grant of Master License

TransNet hereby grants to the Master Licensee the unlimited right to use and/or sub-license the client games on terms and conditions as set out herein

- a) For these rights Master Licensee shall pay to TransNet
 - i) \$20,000 upon signing hereof
 - ii) \$10,000 upon receipt of the software in working form
 - iii) 80,000 shares of Poker.com Inc
- b) Master Licensee shall pay to TransNet the sum of \$50,000 for each sub-license that Master Licensee sells excluding the sale of the first sub-license to Antico Holdings SA. which shall be the sum of \$1.00 based on the fact that Antico will transfer all their past present and future players to the new software, and excluding the second license which shall be \$35,000.

- c) Master Licensee shall pay to TransNet continuing licensing fees of 20% of sub-licensees monthly rate from the tables.
- d) Royalty fees shall be made to TransNet for each payment period at such time as the sub-licensee receives winnings from their Credit Card processor.
- e) The Master Licensee with enter into sub-licensing agreements incorporating similar terms and conditions as set out herein

2 Term

The term of this agreement shall begin on signing hereof and shall remain in full force and effect until June, 30/th/ 2050 unless terminated for just cause or if one party has defaulted under its obligations as provided for herein and such default has not been cured as provided for herein

3 Entire Agreement

This Agreement, including all appendixes and reference attachments, constitutes the entire agreement between Master Licensee and TransNet and supersedes all proposals, agreements, oral and written, between the parties on the subject matter.

4 Software License and Other Services

TransNet herewith agrees to provide the following services (including the software licenses as set forth below, the "Service") on a non-exclusive basis and subject to these terms and conditions.

a. License

On each occasion that the Master Licensee sells a sub-license, TransNet shall provide the Master Licensee with a copy of the software program, subject to the provisions of sub paragraph 2(c). below, (hereinafter referred to as the "License") for use of TransNet's current version of its Back End Management System which includes a Communications Server Program, a Player Database System using MS SQL and the capability to interface the Player Database System to MPACT, Master merchant Credit Card processing system or other Credit Card Processors, hereinafter

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referred to as the ("Software"). Furthermore TransNet shall provide from time to time as TransNet deems necessary, updates or enhancements to the current features provided in the Software at cost..

b. Hardware Compatibility

TransNet agrees the Software as delivered shall load and operate on a minimum computer equipment configuration as listed herein below:

The Master Licensee shall provide its own hardware meeting or exceeding the following requirements:

- 1 x Linux Server
- Raid Box
- Tape Backup
- 1 x Standby Linux Server

Network and Database:

c. Usage and Distribution

TransNet shall grant usage to the Master Licensee on a non-exclusive basis as follows:

- 1) The rights to use a copy of the Software utilizing a URL in a legal jurisdiction for the Master Licensee.
- 2) The unlimited right to use, distribute, or sub-license the Client Games.

Except as specifically set forth above, the Master Licensee shall not copy or distribute or cause to be copied or distributed the Software for any other purpose except as provided herein without the written consent of the TransNet.

5 Performance of Services

The Services provided herein and the manner in which the Services are to be performed and the specific hours to be worked by TransNet shall be determined by the TransNet. The Sub-Licensee shall rely on TransNet to work as many hours as may be reasonably necessary to fulfill the scheduling obligations under this Agreement.

6 Delivery and Installation

Both parties understand time is of the essence and shall make their best efforts to expedite the delivery of the Software as follows:

a. Delivery Schedule

TransNet shall deliver or cause to be delivered the working version of TransNet's current software program of or before April 15th, 2000

b. Master Licensee Preparation and Installation

TransNet shall load and certify the installation of the Software on hardware provided by the Sub-licensee. The Master Licensee shall reimburse TransNet for any out-of-pocket expenses associated with travel and subsistence for this effort.

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7 Acceptance

Acceptance of the Software shall occur upon delivery of the Software as set forth in paragraph 4(a).

8 Limited Warranty and Legality

Upon delivery, the TransNet acknowledges to the best of its ability that the Software is free of defects or imperfection for a period of ninety days from delivery. Any errors that create on screen error messages and which can be reproduce by the Master Licensee on the TransNet's or mutually agreeable test computer system that are found in the delivered Software during the warranty period shall be corrected in a reasonable time frame, as determined by industry standards, at the TransNet's expense. Furthermore, the TransNet warrants and represents that the games are based on standard random number generation and that ht software has not been modified to the favor of nay specific player or the Master Licensee. At the Master Licensee's option and sole expense the Master Licensee may select an Internationally recognized Accounting and Consulting firm to view the Software Source Code and Verify the randomness of random number generators at the offices of the TransNet.

The TransNet shall only be responsible for errors that are reproducible in the Software as delivered by the TransNet, and not for any errors created because of other programs, hardware, or changes not made by the TransNet.

TransNet hereby disclaims all other warranties of any kind as to the Software whether stated or implied, including any warranty of merchantability or fitness for a particular purpose, even if the TransNet has been advised of the purpose

The Master Licensee has conducted an independent investigation into legality of the intended used of the Software and hereby releases TransNet from any responsibility with respect to any present or intervening illegality of such use.

The Master Licensee shall indemnify and hold TransNet harmless from any and all claims, liability or damage arising from or related to any alleged or actual illegal use of the Software. In the event of any such illegality, Master Licensee shall not be excused from its obligations to the TransNet

hereunder.

9 Payments After Termination

Upon termination of this Agreement for any reason other than the default of the TransNet, the TransNet shall be entitled to payments and partial payments that occurred prior to the date of termination and for which the TransNet has not yet been paid.

Furthermore, all Services and Schedules provided herein by the TransNet shall be suspended if any payments, fees or invoices are in arrears and shall remain suspended until such time the arrears have been paid or until the TransNet elects to continue working with the Master Licensee.

10 Expenses of TransNet

TransNet shall be entitled to reimbursement from the Master Licensee for reasonable and mutually agreeable travel expenses, if any, that relate to this Agreement.

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11 Termination

a. Default

Either party has the right to terminate this Agreement if the other party breaches or is in default of its obligations hereunder and such default is incapable of cure or which, being capable of cure, has not been cured within the time provided for herein.

b. Acts of Insolvency

TransNet may terminate this Agreement by written notice to the Master Licensee if the Master Licensee becomes insolvent, suffers or permits the appointment of a receiver for its business or assets, becomes subject to any proceeding under any bankruptcy or insolvency law whether domestic or foreign, or has wound up or liquidated, voluntarily or otherwise. If TransNet becomes insolvent, is placed in receivership, or in Bankruptcy, this Agreement will terminate.

c. Force Majeure Event

In the event that either party is unable to perform any of its obligations under this Agreement, or to enjoy any of its benefits because of natural disasters, or communications line failure not the fault of the affected party (hereinafter referred to as a "Force Majeure Event"), the party who has been so affected shall immediately give notice to the other party and shall do everything possible to resume performance. Upon receipt of such notice, all obligations under this Agreement shall be immediately suspended. If the period of nonperformance exceeds fifteen (15) days from the receipt of notice of the Force Majeure Event, the party whose ability to perform has not been affected may, by giving written notice, terminate this Agreement.

However, delays in delivery due to Force Majeure Events shall automatically extend the delivery date for a period equal to the duration of such Events; any warranty period affected by a Force Majeure event shall likewise be extended for a period equal to the duration of such Event.

d. Return of Software

Should this Agreement be terminated by TransNet on account of Master Licensee's default pursuant to this Agreement, TransNet may repossess any and all the Services by directing Master Licensee in writing to deliver all records, notes, data, memoranda, of any nature that are in their possession or under their control within thirty (30) days to TransNet and at Master Licensee's expense to the nearest convenient location of TransNet.

12 Relationship of Parties

It is understood by the parties that TransNet is an independent contractor with respect to the Master Licensee, and not an employee of the Master

Licensee. The Master Licensee shall not provide fringe benefits, including health insurance benefits, paid vacation, or any other employee benefit, for the benefit of TransNet. Licensee without prior written approval of TransNet.

13 Consequential Damages

In no event shall either party be liable for consequential damages caused by the other party unless by the negligence of that party

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14 Intellectual Property

Except as otherwise provided for herein, the following provisions shall apply with respect to copyrightable works, ideas, discoveries, inventions, applications for patents, and patents (collectively, "Intellectual Property"):

a. Master Licensee Intellectual Property

The Master Licensee shall not hold any interest in any Intellectual Property except for Copyrights of the WebMaster Licensee for Graphic or Graphics Design created by or for the Master Licensee.

b. Development of Intellectual Property

Any item of Intellectual Property discovered or developed TransNet (or TransNet's employees) for the benefit of the Master Licensee during the term of this Agreement shall automatically become the property of TransNet.

Furthermore, software features specifically developed by TransNet for and paid by the Master Licensee shall be deemed the intellectual property of TransNet, however, if there are to be any exclusivity and royalty conditions regarding such features, those conditions shall be mutually agreed in writing before such development begins.

15 Confidential and Proprietary Information

Both parties recognize that they have and/or shall have copyrights, products, costs, business affairs trade secrets, technical information, product design information, and other proprietary information (collectively, "Information") which are valuable approval of the Master Licensee.

a. Master Licensee Business Information

TransNet agrees that TransNet shall not knowingly distribute, either orally or written, any Information of the Master Licensee, including specific operational statistics or results, to a third party without the prior written approval of the Master Licensee.

b. TransNet's Intellectual Property

The Master Licensee agrees that the Software provided by TransNet to the Master Licensee is the sole property of TransNet regardless of any payments, fees or other considerations made to TransNet by the Master Licensee.

c. Unauthorized Disclosure of Information

If it appears that either party has disclosed (or has threatened to disclose) Information in violation of this Agreement, the other party shall be entitled to an injunction to restrain the other party from disclosing, in whole or in part, such Information, or from providing any Services to any party to whom such Information has been disclosed or may be disclosed pending resolution for any arbitration filed to resolve a dispute as it relates to this Agreement. Neither party shall be prohibited by this provision from pursuing other remedies, including a claim for losses and damages.

d. Confidentiality After Termination of Agreement

The confidentiality provisions of this Agreement shall remain in full force and effect after the termination of this Agreement. A violation of subparagraphs 13(a). or 13(b). above shall be a material violation of this Agreement.

16 Return of Records

Upon termination of this Agreement, both Party's shall deliver all records, notes, data, memoranda, of any nature that are in their possession or under their control and that are the other Party's property or relate to the other Party's business operations.

17 Notices

All notices required or permitted under this Agreement shall be in writing and shall be deemed delivered when delivered in person or deposited in the United States mail, postage prepaid, addressed as follows:

Attn:

TransNet

TransNet International S.A.

_____ San Jose, Costa Rica

Master Licensee: Casino Marketing SA

_____ San Jose, Costa Rica

Such addresses may be changed from time to time by either party providing written notice in the manner set forth above.

18 Amendment

This Agreement may be modified or amended, if the amendment is made in writing and is signed by both parties.

19 Severability

If any provision of this Agreement shall be held to be invalid or unenforceable for any reason, the remaining provisions shall continue to be valid and enforceable. If arbitration finds that any provision of this Agreement is invalid or unenforceable, but that by limiting such provision it would become valid and enforceable, then such provision shall be deemed to be written, construed and enforced as so limited.

20 Waiver

The Failure of either party to enforce any provision of this Agreement shall not be construed as a waiver or limitation of that party's right to subsequently enforce and compel strict compliance with every provision of this Agreement.

No term or provision hereof shall be deemed waived and no breach excused unless such waiver or consent shall be in writing and signed by the party claimed to have waived or consented.

21 No Contingencies or Changes

It is agreed by TransNet that the Software has been created and is not contingent upon uncertain events or engineering which shall not have occurred until after the contract is awarded. This does not include changes requested by the Master Licensee or other factors that are not under TransNet's direct control.

22 Taxes

Master Licensee shall pay all taxes arising from the sale of the Software, other than any tax based on TransNet's income.

23 Assignment

Neither party shall assign or subcontract its obligations under this Agreement, in whole or in part, or any interest therein, without the other party's written consent. Such consent shall not be unreasonably withheld.

24 Miscellaneous

a. Applicable Law

This Agreement shall be governed by the laws of the Country of Costa Rica

IN WITNESS WHEREOF, the parties hereto have executed this Agreement and do hereby warrant and represent that heir respective signatory whose signature appears below has been and is on the date of the Agreement duly authorized by all necessary and appropriate corporate action to execute this Agreement and have caused this Agreement to become effective as of the date first above written.

/s/ Giovanni Bruno Guzman

/s/ Michael Jackson

TransNet International S.A.

Master Casino S.A.